-5642  Elves found the city of Evereska.
-5642  Djinn settle in Calimshan area.
-4642  Efreet invade Djinn through a Gate, start of 100 years of war.
-4542  End of the 100 years Djinn-Efreeti war.
-3859  Netheri history begin at the site of seven fishing villages (Fenwick, Gers, Gilan, Gustaf, Moran, Nauseef and Janick) during the time of the First Flowering.
1 NY  Begin the First Age of Netheri.
-3796  Trade begins between humans of Netheri and the elves of Illefarn.
-3727  Word of a nation of "humanlike rock beings who dwelled in earthen mountains and hills" reached the ears of the Netherese.
-3655  Scout of Netherese, in search of the rock creatures in the west, intercept a Rengarth (nomadic human barbarians) hunting party and befriend them.
-3655  From the Barren Mountains, south of the Cold Forest, arrive one of the largest orc hordes ever to hit the area. The alliance between the elves of Earlann and Illefarn and Netheri remove the orc threat.
-3650  Dwarven realm of Shanatar founded.
-3552  Finder discover, in an ancient ruined building inhabited by strange creatures, the 100 gold scrolls then named "nether scrolls" in the area west of the Far Homs Forest.
-3533  Begin the Nether Age.
-3495  Born Congenio Ioun (364NY - 1319NY), the first major arcanist of Netheri and the creator of the Ioun's stones.
-3458  The Netherese discover the realm of the dwarves of Delzoun.
-3315  Born Ioulaum (544NY- Unknown) one of the greatest human archwizards of Toril.
-3145  Ioulaum led a major battle with thousands spellcasters and warriors against the orcs in the Rampart Peaks. The orcs retreat and lay on the field 18000 corpses, 10000 of whom were orcs. Ioulaum not satisfied want to find where the orcs are stationed. After years of scouting, tracking and scrying the major habitats of orcs is founded in the knolls surrounding the Canton River. With more than 50000 troops, Ioulaum begin a war called "Excursion into Extinction" that lasted 16 months. He sacrifice 32000 troops, but kill 140000 orcs! The two mountains where the war is set become know as Bone Hill and Thunder Peak.
-3095  Half of the nether scrolls are stolen from their magical vaults.
-3014  Ioulaum create the mythallar.
-2993  Ioulaum create the first floating city.
-2758  Dekanter, a Netherese miner, discover a huge lode of gold, iron, mercury, silver and platinum. This mine provide Netheri with minerals for over 1000 years.
-2642  Height of Netheri, Dwarven Realm of Ammarindar founded.
-2639  Dwarven Realm of Dareth founded.
-2637  Mezro, in Chult, is founded by Ubtao.
-2550  Ulutiu, an unknown entity, dies. His ice barge sinks and gives birth to the Great Glacier.
Year 0 of Ulutiu Calendar (FR14).
-2488  Empire of Raurin (Imaskari, Artificiers) destroyed.
-2475  Great Glacier continues to expand, covering the lands that will eventually be known as Vaasa & Damara.
-2368  Terrasea, a mysterious oracle, found an ideal location for an outpost in the east that could provide water for caravans and scouts and call the town Old Owl Well.
-2274  Dwarven forebears of the Innugaakalikurit exiled from the Tortured Land.
-2207  The time of the Chronomancer's birth (1652NY-1764NY) marks the beginning of Netheri's Golden Age.
-2135  Skuld (Muldorhand) founded by the God Re.
-1 MC  An orc horde ravage the Illusk nation.
-2103  Unthallass (Unther) founded by the God Enril.
-1967  First Mulhorand-Unther War.
-1961  Mulhorand an Unther agree on common border (River of Swords); peace between these nations to the present day.
-1896  Nine men broke into the "Most Holy and Magical Chamber of Ioulaum the Demdivine" and steal 24 parts of the nether scrolls. The two thieves surviving, fearful of the archwizard's retribution, pounded the scrolls into indiscernible baubles and sell them for 260 gp.
-1846  Peak of Netherese civilization.
-1658  The Mines of Dekanter are plundered to their fullest.
-1657  The first enclave fail, when the floating city of Sunrest yield to the effects of ill-planned spell research.
-1648  Sossalian ancestors of the Ulutiuns settle by the Lugalpgotak sea.
-1500  Expansion of Unther and Mulhorand.
-1382  An archwiz from Netheri begin teaching spellcraft at the Angartd tribes living near Frostypaw. The nearby Rengarth tribe, fearful of magic, drive the Angardt from their homeland. For seven years the two tribes battled.
-1362  Discovery of the Writings of Ulutiu, splintering of the tribes into the Nakulutiuns and the Iulutiuns.
-1290  The blue wyrm Maldraedior reigns as the suzerain of the blue dragons of Unther and Mulhorand.
-1250  Unther battles against the elves of the Yuirwood and the dwarves of the Great Rift.
-1205  At the Fluvion mining camp the miners discover the black gems know as chardalyns.
-1186  The nomadic Angulutiuns founded.
-1088  First record of trading at the future site of Waterdeep.
1 WY  The Theurgist Adept Thayd rebels along with most of the wizards in Unther and Mulhorand.
-1087  Thayd and his conspirators are defeated and executed.
-1076  Opening of the Orcgate in southwestern Thay.
-1075  1st battle of the Orcgate Wars in Thay.
-1071  Battle of the Gods. Orc god Grumsh kills Mulhorand deity Re; first known decicide.
-1069  Orcs in Thay defeated; many flee north and west.
-1050  Set kills Osiris in power struggle to succeed Re.
-1048  Osiris resurrected by Iasis, Horus-Re drives Set into the desert and becomes chief of the Mulhorand pantheon. Set worship is abolished, and the Tower of Set in Skuld is destroyed.
-986  Lured by abundant caribou, an ulutilian faction moves to Angalpuk and becomes the first of the nomadic Angulutiuns.
-963  Several Ulutiu settlements unite to wage war on their Angulutian neighbors. Start of the Keryjek Wars (named for the mountain range in which most of the fighting occurred).
-913  The Keryjek Wars end with a treaty between the lutilian and Angulutians. The first koatulit is held, becoming a yearly event thereafter.
-901  Attempt at relatons between Iulutiuns and Innugaakalikurit. Beginning of a long and cordial relationship between the Innugaakalikurit and the Iulutiuns.
-900  Rise of Narfell and Raumathar.
-760  Year of the Great Flood of the Great Glacier. Hundreds of Ulutiuns drown when their villages are washed away.
-734  Enril decides to leave Toril; Gilgeam, son of Enril, becomes King of Unther.
1 UR  The Vastar of the Orcs in the Vast.
-700  Founding of Delzoun.
623 Narfell attempts invasion of Mulhorand and Unther by sea, and is defeated.
624 Innuggaalkurit & Frost Giants argue over great catapult. The dwarven thieves are enslaved by the giants; their descendents remain that way today.
350 The Blades of Dragon's Tongue are stolen by the Prophet of Tiamat, Ochir Naal.
475 The Phaerimm discover the nation of Netheril and begins plotting its downfall.
474 The fall of Cormyr is founded by Unther.
400 Augathra the Mad travels the world.
290 The Fall of Netheril.
219 Awakening of the beast Ulfoo in the Great Glacier. The beast devours dozens of Nakulutians before returning to its Crevasse. It has not been seen since.
147 Darrom (to -183), primo dei Tethry; figlio di Clovis (-237 to -183).
200 Records indicate that the Tethyrian royal family rules Tethyr.

Candlekeep founded; calendar of Harptos begun.

First Dalemen cross the Dragon Reach to Cormanthor.
183 Silvam (to -118), King of Tethry; secondo figli di Darrom (-209 to -118).
150 Narfell and Raumathar destroyed.
148 The God Kings final battle. An alliance of the Summoned is defeated and they are sent back to their home planes.
137 The Chultan city of Mezro is sacked.
135 Founding of City of Bezantur. Other cities soon built on the coastal areas of the Wizard's Reach as Mulhorand and Unther once again expand northward.
118 Nishan (to -98), King of Tethry; secondo figlio di Silvam (-179 to -98).
98 Ganyor (to -75), King of Tethry; primo figlio di Nishan (-159 to -75).
75 The nation of Rashemen is officially founded.

Princess Rhynda (to -45), Regent of Tethry; sorella gemella di Ganyor (-159 to -45).
-64 Nishan II (to -6), King of Tethry; secondo pronipote di Ganyor (-79 to -6).
-52 First permanent farms in Waterdeep area.
-45 Mulhorand attacks Rashemen through the Gorge of Gauros, and is repulsed.
-37 The first recorded settlement of Alaghon.
-30 Ochir Naal, the Prophet of Tiamat, is killed.

1 THE YEAR OF SUNRISE
The Standing Stone erected; Dalereckoning begins.

Empire of Shoon (Ilkazar) in Calishan.

The Dalelands are recognized by the Elves of Cormanthor.

10 THE YEAR OF DREAMS

20 The Year of the Fallen Fury

1 SM Ilyak grows into a major trade city. Few villages remain outside a 50-mile radius of the expanding city.

The Shieldmeet becomes an important date in Faerun.

25 THE YEAR OF MANY RUNES
Church of Deneir founded.

26 THE YEAR OF OPENING DOORS

1 CR Cormyr founded by Obarskyr family.

Fearthann (to 55), 1st King of Cormyr.

50 The Vilhon Reach grows. By this time, Hlondeth establishes itself as both a port city and a major landmark along the Tunway. The cities of Mussum, Samra, and Arrabar spring up along the southeastern shores of the Vilhon. Daroush, Torl, and Asple are established on the northwestern shore.

52 First permanent farms in the Dalelands established by settling tribes.

The first permanent farms are established in the Waterdeep area by locally settling tribes.

68 Drow build a prison in the Lost Level of Undermountain.

75 THE YEAR OF CLINGING DEATH
Plague racks the civilized Realms (Empires of the Sands, Vilhon). More than 50% of the total population of the Vilhon is killed in as little as 10 years.

Alaundo the Seer arrives in Candlekeep.

106 Rshim "the Glorious", King of Cormyr (to 131).

108 THE YEAR OF THE FLOOD
First great flood of the River Alambor nearly destroys Unthalass.

112 THE YEAR OF THE TUSK
Date of oldest recognized map of Cormyr and the Dale.

Height of the Western Kingdoms (Asram, Anauria and Hlondeth).

125 The city of Omarsh is established on the Shining Plains.

Hlondeth's population soars as a trade road—the Pilgrim's Folly—is built between the two cities.

132 Dempster Turmish declares himself Mayor of Alaghon. He sends his mercenaries against his rivals. A brief, bloody civil war erupts in Alaghon, and Dempster emerges as undisputed leader.

Arrabar's military forces wipe out the city of Mimph.

137 On the twelfth day of Flamerule, the army of Ilyak engages the forces of Mussum along the Sandshore. The battle rages for a fortnight until early Eleasius, when Samran forces sack the city of Ilyak and attack its forces on the unprotected left flank. Ilyak surrenders, and the twin forces of Mussum and Samra enslave the survivors.

By this time, the deforestation of the Chondalwood is in full swing. The city of Shamph is established along the Emerald Corridor, a road stretching from Shamph to Arrabar.

Lumberjacks in the Chondalwood are halted by a large force of elves.

Lord Anthony Illistune creates an alliance of the free cities of the region.

144 Battle of Elven Tears. The alliance of free cities in Chondath attacks the elves. Ariel-Than, an elven city, is burned to the ground, and more than 2,000 elves die in the war. The survivors reportedly flee deeper into the wood to the city of Rucien-Xan, a mythical elven home.

Six months after the Battle of Elven Tears, Lord Anthony Illistune is named governor of Chondath, and the city-states are finally united under one leader.

Dempster Turmish continues his campaign to conquer the Vilhon area. Hlondeth is besieged. Alaghonian forces are unable to mount an effective seige without closing off access to the Vilhon, and after six months Dempster ends the seige.

Lord Dempster attacks a second seige of Hlondeth, but is again defeated, this time by the city's high walls and a powerful barrage of magic.

Lord Dempster rebuilds his army for a third attempt at Hlondeth, but dies in his sleep before it is ready. His wife, Florentine, becomes ruler and immediately calls off the attack.

154 Lady Florentine of Turmish is assassinated, setting off endless rounds of political maneuvering by various merchant houses. This 100-year gap in leadership becomes known as the Calmwaters, and the region flourishes.

163 THE YEAR OF THE SCRREECHING VOLE
Last reported use of the Ring of Winter, in Cormyr.

The village of Elmwood is established as a small workstation for ship traffic to and from the River Lis and the Moonsee.

Founding of Altumbel.

Halaster's Hold, the wizard's tower and fortified ramparts, is build to the north and west of the burgeoning farms of Waterdeep.
Myrjala reveals herself as the goddess Mystra; Elminster becomes one of Mystra's Chosen and is sent to Cormanthor.

Elminster shuts the rule of the magelords, slaying King Beluar; the outlaw knight Helm Stoneblade is crowned king of Athalantar.

THE YEAR OF THE CHOSEN

Elminster and Myrjala work together, building their powers for a planned assault on Athalantar.

A sudden increase in the numbers of leucrotta drives many of these nasty creatures to roam across the North, each seeking its own territory.

THE YEAR OF THE WANDERING LEUCROTTA

They reveal their love for each other, and decide to dwell and work together.

Damp, cloudy weather and widespread rotting diseases promote wild growth of mushrooms all across northern Faerun.

THE YEAR OF MANY MUSHROOMS

They are identified by the wisest, most furious surviving dragons, and destroyed.

The Brave Blades plunder the Floating Tower of the archwizard Ondil of the Many Spells.

A gigantic dragon of this rare species appears in the lands around the Sea of Fallen Stars in the spring of this year, challenging and slaying any dragon it can find.

THE YEAR OF THE MIST DRAGON

The dwarves of the Alaoreaum fight an epic battle with the red dragon Stormcrossing. The dwarves win, but the humans are alerted to their presence in the mountains.

THE YEAR OF THE RAISED BANNER

Despite the lack of major wars, disease and widespread lawlessness take many fighting-men to their graves all over Faerun this year.

THE YEAR OF DRAWN KNIVES

A rich barley harvest this year makes beer plentiful and good in the lands around the Sea of Fallen Stars.

THE YEAR OF MUCH ALE

In Andlath, centaur herds break free of human slavery there, shattering that realm into small, besieged territories and outposts.

THE YEAR OF THE LEAPING CENTAUR

Trees are felled all over the human-held lands of Faerun this year, and many roads begun, cutting into the heart of once impassable woodlands.

THE YEAR OF THE WAILING DRYADS

A cabal of wizards calling themselves "The Black Flame" forms in Unther and destroys several armies sent by local rulers to slay them. They leave a legacy of powerful spells that later form much of the arsenal of the Red Wizards of Thay.

THE YEAR OF THE BLACK FLAME

A red-leafed wildflower, called the "bloodflower" for its hue and prevalence on open plains that often become battlefields, seems to grow everywhere this year.

THE YEAR OF BLOODFLOWERS

The Braver Blades plunder the Floating Tower of the archwizard Ondil of the Many Spells.

THE YEAR OF BLOOMFLOWERS

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THE YEAR OF THE LOREMASTERS

Several sages publish important histories of human magical achievements in the summer of this year, winning widespread fame.

At this time, Elminster is an outlaw in the Horn Hills, on the borders of Athalantar.

THE YEAR OF THE FLAMING FORESTS

In the winter that opens this year, many forest fires rage across the Northlands.

THE YEAR OF SHATTERED SKULLS

An orc chieftain, Gluthor, emerges victorious at the Battle of Bloodrivers and spends the year uniting the orcs under his command.

THE YEAR OF THE EMPTY TURRET

Despite the lack of major wars, disease and widespread lawlessness take many fighting-men to their graves all over Faerun this year.

THE YEAR OF THE WANDERING LEUCROTTA

A mage in Mulhorand devises a spell that creates clouds of poisonous gas that last several days. The wizard is slain by fearful neighbours and rival wizards, but not before someone steals at least one of the spells involved.

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THE YEAR OF THE WANDERING LEUCROTTA
Ilthari, King of Cormyr (to 245)
245
Halaster Blackcloak makes Undermountain his domain.

246
THE YEAR OF THE GHOST HORSE

247
Mt. Ugruth, a volcano near the city of Hlonedd, erupts, blackening the skies for months. Under the cover of the eruption, Chondath invades and conquers Hlonedd.

248
Chondath establishes the frontier towns of Timindar and Orbech. The Grand Druid of the Gulthmere issues several warning to Chondath regarding the continued cutting of the Chondalwood, but is ignored.

249
A gold and silver rush in the Deepwing Mountains begins. Lachom is founded, and is swiftly controlled by Chondath.

250
Laying of the Mythal at Mythal Drannor. Myth Drannor created for all races. Cormanthor change name for Myth Drannor (The City of Might, Bards, Song, Beauty, Crowns, Love). Establishment of Myth Drannor Mythal. Crown against Scepter wars (Myth Drannor vs Netheril) will soon begin "Lady Steel" agrees to lead the Harpers.

251
Elven and human mages devise spells needed to sail the skies in this year, and new skyships are seen in Faerun--the first such craft outside of Halruaa since the fall of Netheril.

252
Battle of Fallen Trees. The Chondathian logging towns of Timindar and Orbech are destroyed by elves attacking from within the Chondalwood.

253
The Crushed Helm Massacre. Chondath forces are led into a trap inside the Chondalwood. Of 10,000 men, only about 200 survive and escape the elves and wood giants.

254
Chondath troops begin massing at the southern border of Turmish. The squabbling merchant houses unite behind the rule of Alesam Mischwin. The two forces reach a stalemate, and Chondath retreats.

255
Queen Gantharia, King of Cormyr (to 289)

256
Discovery of a gold deposit in the Aphrunn Mountains creates the city of Aelor almost overnight.

257
The population of the Vilhon soars; many mercenaries are hired this year.

258
The Aelor gold mines run dry.

259
The city of Aelor is reduced to a ghost-town.

260
The slave-nation of Nimpeth is founded and becomes the first Vilhon city-state to withstand the armies of Chondath.

261
Roderin "the Bastard", King of Cormyr (to 317)

262
Asram and Hlonedd recorded as having been destroyed by the desert - exact date unknown.

263
A bardic college called the Academia Vilhonus is founded, and starts the Turmish custom of painting dots on the foreheads of learned men.

264
The Seven, Halaster’s apprentices, abandon Halaster’s Hold and enter the dark ways of Undermountain. The tower and surface holdings fall into decay and ruin. All settlers avoid this walled “cursed” enclosure.

265
Chondath organizes the practice of each Vilhon realm sending troops every four years to Southsands, to engage in a mock war.

266
Thargreve “the Lesser”, King of Cormyr (to 334)

267
The cities of Nleeth and Amah are founded as training centers for warriors competing in the Vilhon games.

268
The city of Ormath and Lheshayl meet on the Field of Tears over a land dispute. The two sides battle for more than a week before the Tenpaw wemic tribe drives both sides from the field.

269
Northkeep, the first human settlement in the Moonsea North, is founded.

270
A group of outlaws, fleeing the justice of Mulhorand, settle in and found Ulgarth.

271
Creation of Northkeep.

272
Shoonish warriors battle on the Fields of the Dead.

273
Citadel Adbar built by King Adbarruns of Deltzoun.

274
The Great Fire of Alaghon.

275
House of Stone built by Turgo Ironfist.

276
Anglond, King of Cormyr (to 379)

277
Phian is founded.

278
The House of Silvanus is established on the isle of Ilighon.

279
Azoun I (to 393), King of Cormyr.

280
Silverymoon Ford built as a rope-and-wood bridge over the shallows at the bend in the River Rauvin.

281
THE YEAR OF THE BLUE SHIELD

282
Northkeep sank beneath the waves.

283
The city of Excalaunt is founded by Unther.

284
The city of Phian is leveled by the humanoid hordes attacking Northkeep.

285
Chondath aids the cities of Chondathian (Saerloon) and Chauncelgaunt (Selgaunt) against orc and goblin hordes. After the hordes are driven off, Chondath keeps soldiers in the two cities.

286
Silverymoon Ford becomes a permanent stone bridge with carvings of unicorns along its length.

287
Galagherd I, King of Cormyr (to 416)

288
Duar (to 449), King of Cormyr.

289
King Duar of Cormyr defeats an orcish army near the King's Forest.

290
The Moonsilver Inn is built at the northern end of Silverymoon Ford.

291
Shonn Empire collapses in what is now Calimshan.

292
Silverymoon Ford becomes Silver Village as a logging camp is built around the inn and bridge.

293
Deadly disease brought to Great Glacier by Treasure Hunters from Sossal. Hundreds of Angulutians and caribou succumb to the sickness.

294
Ulbaereg Bloodhand conquers and unites tribes living in Waterdeep area; irrigation and extensive building begins.

295
A plague wipes out the city of Mussum. More than 75% of the population is killed, and the plague lurks in the ruins to this day.

296
Delthuntle and Laothkund break free of Unther.

297
THE YEAR OF THE FLAME TONGUE

298
Fishermen and fur traders begin to settle within Silver Village.

299
Teth & Nethra declare independence.

300
Unther begins long campaign against North Coast cities.

301
Turmish is invaded by a huge orc horde from the Orsraun Mountains.

302
Mount Andrus erupts in the Orsrauns; little damage is done to Turmish, but the orcs of the mountain are further decimated.

303
The druids of the Gulthmere send a delegation to Alaghon to halt logging. The druids are ignored.

304
Hlonedd is invaded through its sewers and attacked by kobolds. The city falls, except for the walls of House Extaminos. The kobolds are repulsed by Extaminos’ serpents.

305
Brynthar I (to 581), King of Cormyr.

306
Tellshyft the Aged becomes the first known wizard to live in Silverymoon.

307
Reinhar, a great warchief, rises to lead the Arkaiuns.

308
Estagund is conquered by Reinhar I, warchief of the Arkaiuns of Dambrath.

309
Draxius, King of Cormyr (to 643)
THE YEAR OF THE SHARP EDGE
Endue Alustriel is born.

THE YEAR OF THE SNOW SWORD
Anastra Sylune is born.

THE YEAR OF LAUGHTER
Dornal Silverhand and Elue Shundar are wed.

THE YEAR OF DRIFTING STARS
First fisherfolk settle in Aglarond (mainly colonists from Chessenta).

THE YEAR OF THE LEANING POST
First fisherfolk settle in Aglarond.

THE YEAR OF THE LEANING POST
Zhentil Keep starts a program of expansion, erecting new walls and the first bridge across the Tesh.

THE YEAR OF MID-SUMMER’S DREAMS
Flostren’s Hold renamed Zhentil Keep; the Dark Shrine, temple to Bane, is built.

THE YEAR OF STRIFE
Cathtyr becomes the first Queen of Dambrath.

THE YEAR OF HIGH TREACHERY
Zhentar comes to Flostren’s Hold and becomes a Lord.

THE YEAR OF GOOD TIDINGS
Nchentar comes to Flostren’s Hold and becomes a Lord.

THE YEAR OF THE FANGED BEAST
First mining and trading encampments at Zhentil Keep.

THE YEAR OF THE SCARLET SASH
Unther forced to recognize independence of the North Coast Cities. Unther never recovers from this long, costly, and bloody campaign.

THE YEAR OF THE LONG MARCH
Many Chondathian mercenaries return home from the North Coast Campaign. Chondath begins to concentrate its efforts on fledgling Sembia.

THE YEAR OF THE LOST LANCE
Beginning of the nycaloh-led assault on Myth Drannor, the Woods of Cormanthyr, and the Lands of Dragonreach by the Army of Darkness.

THE YEAR OF DOOM
Fall of Myth Drannor.

THE YEAR OF THE DAWN ROSE
Ederan Nharimlur, named High Mage Catseye after his most common nickname.

THE YEAR OF THE LAST LACE
High Mage Truesilver dies, but names as his successor Aghanthol the Red, his great-nephew and head apprentice; High Mage Aghanthol adopts the Staff of Silvermoon as his symbol of rulership.

THE YEAR OF THE DYING DWARF
Warlord Kieth leads the fledgling army of Silverymoon and a cadre of mages to victory over the Granitefang orcs in the Battle of Brokenfang.

THE YEAR OF THE SCARLET SASH
Travelers become frequent between Ascalhorn and Silverymoon, and trade opens up with the dwarves of the North.

THE YEAR OF THE BLOODY TUSK
Death of Lord Ellargrim of the elves.

THE YEAR OF THE FANGED BEAST
Height of Myth Drannor.

THE YEAR OF STAGNATE WATER
More than fifty wizards from Myth Drannor and other parts of the Realms migrate to Silverymoon.

THE YEAR OF THE COIN
The noted mage Rathdaen roams the Realms.

THE YEAR OF STAGNATE WATER
The wizard Nezram leaves his tower on the shores of Azulduth, the Lake of Salt.

THE YEAR OF MID-SUMMER’S DREAMS
High Mage Truesilver and twenty-one other wizards cast mighty protections and enchantments on the walls of Silverymoon.

THE YEAR OF THE LOST LANCE
End of second Untheric Empire.

THE YEAR OF THE LAST LANCE
The elves of Cormanthor spend this summer and the next hunting down and killing the remnants of the Army of Darkness, until the woods are cleansed. This work takes all the magic they have, and most of their best warrior blood.

THE YEAR OF MID-SUMMER’S DREAMS
The young boy Rhyster, blind from birth, sees the dawn on the first day of Ches and has his sight for the first time in his life. By year’s end, he and other folk faithful to Lathander have constructed a crude temple to the god of the dawn in Silverymoon.

THE YEAR OF THE LONG MARCH
Turmish is routed by the druids of the Emerald Enclave. The druids establish themselves in Ithlon, the Chondalwood, and the Winterwood.

THE YEAR OF DOOM
Fall of Myth Drannor.

THE YEAR OF THE DAWN ROSE
In Silverymoon, the Seven of Silver, agroup of allied warriors and wizards, open a gateway to Myth Drannor to aid in its defence, succeeding only in allowing twelve elves and humans to escape to Silverymoon.

THE YEAR OF THE LOST LANCE
Battle of Burnt Ridge. Many of the city’s mages fall here.

THE YEAR OF MID-SUMMER’S DREAMS
Lady Steel dies fighting the city’s attackers; her contingencies trigger a massive explosion that slays many evil beings.

THE YEAR OF THE DAWN ROSE
Druth Daern hides during the final battle and later emerges to ransack the ruins.

THE YEAR OF STAGNATE WATER
The elves of Cormanthor spend this summer and the next hunting down and killing the remnants of the Army of Darkness, until the woods are cleansed. This work takes all the magic they have, and most of their best warrior blood.

THE YEAR OF DRIFTING STARS
Many Chondathian mercenaries return home from the North Coast Campaign. Chondath begins to concentrate its efforts on fledgling Sembia.

THE YEAR OF DRIFTING STARS
The noted mage Rathdaen roams the Realms.

THE YEAR OF THE FANGED BEAST
The wizard Nezram leaves his tower on the shores of Azulduth, the Lake of Salt.

THE YEAR OF THE DAWN ROSE
The wizard Nezram’s tower is destroyed by the green dragon Chathualandroth. Nezram’s children are scattered or slain.

THE YEAR OF THE SCARLET SASH
More than fifty wizards from Myth Drannor and other parts of the Realms migrate to Silverymoon.

THE YEAR OF THE FANGED BEAST
High Mage Truesilver and twenty-one other wizards cast mighty protections and enchantments on the walls of Silverymoon.

THE YEAR OF THE DAWN ROSE
Beginning of the nycaloh-led assault on Myth Drannor, the Woods of Cormanthyr, and the Lands of Dragonreach by the Army of Darkness.

THE YEAR OF THE SCARLET SASH
High Mage Truesilver dies, but names as his successor Aghanthol the Red, his great-nephew and head apprentice; High Mage Aghanthol adopts the Staff of Silvermoon as his symbol of rulership.

THE YEAR OF MID-SUMMER’S DREAMS
Warlord Kieth leads the fledgling army of Silverymoon and a cadre of mages to victory over the Granitefang orcs in the Battle of Brokenfang.

THE YEAR OF MID-SUMMER’S DREAMS
Death of Lord Ellargrim of the elves.

THE YEAR OF THE BLOODY TUSK
Unther forced to recognize independence of the North Coast Cities. Unther never recovers from this long, costly, and bloody campaign.

THE YEAR OF MID-SUMMER’S DREAMS
Turmish is routed by the druids of the Emerald Enclave. The druids establish themselves in Ithlon, the Chondalwood, and the Winterwood.

THE YEAR OF THE DYING DWARF
The noted mage Rathdaen roams the Realms.

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THE YEAR OF MID-SUMMER’S DREAMS
The noted mage Rathdaen roams the Realms.
High Mage Tanisell succumbs to a fever and dies. Nunivytt Threskaal succeeds him as High Mage of Silverymoon.

Sembia founded under the Raven banner.

THE YEAR OF THE WATCHING RAVEN
Sembia founded under the Raven banner.

Rhiigard (to 932), King of Cormyr.

Shadowdale founded.

Drow driven from the Twisted Tower.

THE YEAR OF THE PLOUGH
Cult of Dragon creates first dracoliches.

THE YEAR OF THE QUEEN'S TEARS
The Vault of Sages is built in Silverymoon.

The new walls of Zenthil Keep are finished.

High Mage Ederan dies of old age after a long and peaceful reign; his daughter, Amaara "Goldentresses" Nharimlur, rises to the station of High Lady Mage and becomes Silverymoon's first female ruler.

THE YEAR OF THE GRAY MISTS
Merrydale becomes Daggerdale following vampiric infestation. Jander Sunstar relates this in Vampire of the Mists.

THE YEAR OF THE HEARTHSTONE
Domal Silverhand is slain by orcs and becomes the Watcher of Mystra.

THE YEAR OF THE BLACK FIST
Rise in the power of Bane in the Realms.

Drow influence in the now-Ashaba valley at its height.

Thentia is established on the Moonsea by three noble families.

Mourktra breaks free of Unther.

Nimoar's Hold rises at Waterdeep's current north end fortified by a log palisade. The city walls expand around the Hold and the city's perimeter.

THE YEAR OF THE LEAPING LION
Castle Greatstead (Grimstead) built on the borders of Shadowdale.

Baerovis, King of Cormyr (to 862)

THE YEAR OF THE BURNING TREE
Baerovis, King of Cormyr (to 862)

THE YEAR OF THE WONDROUS SEA
The Chultian city of Mezro disappears.

THE YEAR OF THE BROKEN BRANCH
Castle Grimstead destroyed by drow.

Adventurers begin to clear the monsters out of the Yuuwood.

Nimoar the Reaver conquers Bloodhand tribe, and he seizes the docks and harbor buildings.

Warlord Lashtor takes control of Silverymoon after the High Lady Elue Dualen leaves her rule and the city abruptly, accompanied by Lynnasha "Lynx" Nharimlur.

Lashtor is deposed by the mage Tanalanthara "She-Wolf" Mytersaal, who is named High Mage of Silverymoon.

THE YEAR OF THE CURSE
Nimoar's Hold built at Waterdeep's bay.

Ascalhorn falls and becomes known as Hellgate Keep; refugee wizards and others from Ascalhorn form a small tent city within the walls of Silverymoon. A starving orc horde nearly overruns Silverymoon, but the city is saved by the sacrifice of High Mage Tanalanthara.

Silverymoon elects the humble Tanisell the Cloaked, a human originally from Ascalhorn, to become High Mage.

THE YEAR OF THE SINGING ARROWS
The elves destroy a large mercenary force in Sembia.

Galaghard III, King of Cormyr (to 910)

Pirate raids in force from the South attack tribes in Sword Coast. All attacks on Nimoar's Hold fail.

The Bull Elk tribe of the Dessarin sets Nimoar's Hold afire, but Nimoar's forces defeat them and drive them off. The Hold is rebuilt by year's end.

THE YEAR OF THE BURNING TREE
A new High Mages' Keep and three new towers are constructed in Silverymoon.

THE YEAR OF THE HOWLING WINDS
Jander destroys his vampiric master "One Last Drink" (Realms of Valor).

THE YEAR OF THE EMPTY HAND
Extensive poverty and famine from here to 900 DR.

THE YEAR OF THE THIRSTY SWORD
Widespread war; strong leaders emerge.

King Galaghard III of Cormyr battles the forces of the Witch Lords at Wheloon, Juniril, and Manticore's Crossing. The final battle between the two forces occured at the Vast Swamp, with Cormyr winning with help from elven stag calvalry.

Beginning of the Rotting War in Chondath.

The Vault of Sages is built in Silverymoon.

THE YEAR OF THE QUEEN'S TEARS
The Rotting War in Chondath decimates the country; Chondath renounces claims on Sembia city-states.

Cult of Dragon creates first dracoliches.

THE YEAR OF THE PLOUGH
Azmaer the Drow Lord holds Tower of Ashaba.

Drow driven from the Twisted Tower.

Shadowdale founded.

Rhigard (to 932), King of Cormyr.

THE YEAR OF THE WATCHING RAVEN
Sembia founded under the Raven banner.

High Mage Tanisell succumbs to a fever and dies. Nunivytt Threskaal succeeds him as High Mage of Silverymoon.
Ahghairon is born on Midsummer's Night, and many legends report Mystra's symbol glowing brightly among the stars of the North.

**THE YEAR OF THE SPOUTING FISH**
- Red Wizards under the command of Ythazz Buvaar sack the regional capital of Del-humide.
- Battle of Thazalhar in Thay. Red Wizards declare Thay independent of Mulhorand.
- End of the Second Mulhorand Empire.

**922**
- The demon Etab is bound under the city of Etabbar.
- Ahghairon of Waterdeep arrives in Silverymoon and is taught magic by numerous tutors, including High Mage Threskaal.

**THE YEAR OF FLASHING EYES**
- Chessaenta rebels against Unther. Alliance of Chessenta drives Unther back beyond the Riders to the Sky Mounts.

**929**
- THE YEAR OF FIRESLAUGHTER
  - First Troll War in the North. Forces led by Nimoar of Waterdeep clear the Evermoors of trolls.

**934**
- THE YEAR OF FELL WIZARDRY
  - First Thayvian invasion of Rashemen.
  - The Thayvians first demand tribute from Escalant.

**936**
- Heavy orc raids in the North. Nimoar is slain and succeeded by Ghalr.

**937**
- THE YEAR OF THE TURNING WHEEL
  - Alliance of the Cities of the Golden Way found Thesk.

**940**
- THE YEAR OF THE COLD CLAWS
  - The name of Waterdeep comes into common usage.

**952**
- Ahghairon rises and is recognized as the premier mage of the Savage North. He becomes the official advisor for the War Lord of Waterdeep.

**953**
- This year marks the end of the Second Trollwar. The trolls remain nearly extinct around Waterdeep for nearly 100 years.

**955**
- Bryntharil II (to 968), King of Cormyr.

**956**
- Barbarians attack Waterdeep in the depths of winter. In memory of their bravery, the Waterdhavians bury the barbarian princess at the foot of the peak that later becomes known as Maiden's Tomb Tor.

**961**
- Cathylur is killed by her daughter Filila. Filila becomes Queen of Dambrath.

**966**
- The construction of Castle Waterdeep begins around the site of Nimoar's Hold on the eastern spur of Mount Waterdeep, just north of the city walls.

**974**
- THE YEAR OF THE HAUNTING HARPY
  - Castle Waterdeep is completed at High Harvestide. The city walls expand (now abutting the wall around Halaster's Hold for defense) and the worn log palisades become new, high stone walls. Lauroun named first female Warlord of Waterdeep.

**975**
- THE YEAR OF THE BENT COIN
  - Telflamm annexes Nyth and Culmaster and establishes itself as a royal city-state.

**976**
- THE YEAR OF THE SLAYING SPELLS
  - Mulhorandi invasion of Thay repelled at the River Thazarim.

**989**
- Orjalan of Silverymoon is born on Midsummer's Night and is marked as a wizard from birth. Mystra's symbol clearly evident in a birthmark over his heart.

**992**
- THE YEAR OF THE WATCHING HELM
  - Heralds of Faerûn created. (Note: FOR4 Code o/t Harpers has this date and year as 996 DR).
  - The merchant factions in Turnish are subjugated by Lord Saros. Saros immediately begins shaping Turnish into a major naval power. (Note: The Vilhon Reach gives this date as 922 DR the Year of Flashing Eyes).

**996**
- (Note: Code of the Harpers gives the name of this year as The Year of the Watching Helm)

**998**
- Waterdeep's War Lord Laroun establishes a naval guard to protect the city and its trading partners. Construction begins on fortifying the harbor and Deepwatch Isle.
  - A temple and monastery to Lathander breaks ground to the north of Waterdeep (at the present site of the Spire of the Morning).

**1000**
- THE YEAR OF THE WAILING WINDS

**1001**
- THE YEAR OF THE A WAKENING
  - Many ruined discovered and old magic and undead released.

**1002**
- Centuries of long skirmishes between Durpar and Ulgarth come to an uneasy halt as the two nations finally reach a balance of power.

**1007**
- The city walls of Waterdeep expand, absorbing the ruins of Halaster's Hold (the walls running along the lines of what are now the northern borders of Dock and Southern Wards).
  - Ahghairon builds his tower out beyond the city walls, and he also places magical barriers around the ruins of Halaster's tower, preventing many dangers from escaping into the city.

**1010**
- Laborers finish the extensive harbor fortifications at Midsummer, and the Free City of Waterdeep is officially established.
  - Laroun becomes the first Warlord of Waterdeep.

**1016**
- Cathakah dies in battle against a gold dragon. Her niece Melanith becomes Queen of Dambrath.

**1018**
- THE YEAR OF THE DRACORAGE
  - Death (?) of King Tchazzar, unifier of Chessenta.
  - Rage of Dragons in Faerûn and the Heartlands. Peleveran, south of Chessenta, is destroyed in Rage of Dragons, the cities of Lheshayl and Ormath are heavily damaged, and four dragons are killed in the Shining Plains (including the great wyrn Andraxis).

**1019**
- THE YEAR OF THE SURE QUARREL
  - Assassin wars in the South; many satraps killed by crossbow-wielding thieves.

**1020**
- THE YEAR OF THE SMOOTHERING SPELLS
  - Thay develops much of its unique fire magic.
  - House Extaminos gains control of Hlondeth.

**1021**
- THE YEAR OF THE HOWLING AXE
  - Thay strikes against the Harpers - Bhaalalian liches walk the Heartlands.
  - Elminster and Kihlenkred decide to re-form the Harpers; the Harpers go underground.
  - Azoun II (to 1046), King of Cormyr.

**1022**
- THE YEAR OF THE WANDERING WYVERN
  - Refounding of the Harpers; Elminster recruits an adventuring group led by Finder Wyvernsprur to become the core of the new organization.
  - The half-elven hero Aglauntaras builds the Tower of the Rising Moon in Deepingdale.

**1023**
- Durpar and Ulgarth reach an armed peace settlement.

**1024**
- Orjalan is named Keeper of the Vault of Sages in Silverymoon.

**1026**
- Death of Lauroun, Warlord of Waterdeep, in orc raids. Raurlor proclaims himself Warlord of Waterdeep.
Black Claw orc horde defeated at Slump Bog.
Aghhairon creates the magical axe, Azuredge.

1030

THE YEAR OF WARLORDS
Zulkirs established in Thay.
Aencar becomes warlord of Battledale.
Rauror increases the size of Waterdeep's standing army and navy to a size unseen since the Fallen Kingdom. His rulership turns Waterdeep into a garrison and military encampment, "to protect Waterdeep from her many, jealous enemies."

1032

Aghhairon returns to Silverymoon and using ancient lore from Myth Drannor creates the Helms and Robes of the soon-to-be-named Lords of Waterdeep.

1 NR

Rauror, Warlord of Waterdeep, announces his plans to establish the Empire of the North. Aghhairon defies him and causes Rauror's death. The wizard takes the Warlord's seat, declaring himself the first Lord of Waterdeep. He restructures Rauror's armies and navies into the city guard (army and navy), and the watch (city police), bringing order to Waterdeep. Allussor Korok and Mithridar Wardh, two ancient sages and trustworthy comrades, become two of the first Lords.

1034

Bowgentle of Silverymoon is born on the last day of this year.

1035

Waterdeep grows under Aghhairon's and the Lord's rule, the walls expanding again (to the current area of Waterdeep Way and River Street) to handle the increased population. The system of Wards comes into being, initially creating Castle Ward, Trades Ward, Temple (later Southern) Ward, and Dock Ward.

1037

Otherplanar creatures spill out of Undermountain into Waterdeep, but are turned back by Aghhairon and Kherris, a masked Lord wielding Azuredge. Aghhairon refortifies the magical and physical defenses around the ruins.

1038

THE YEAR OF SPREADING SPRING
Retreat of Great Glacier.

Global warming; lands of Narfell, Vaasa, and Damara are fully free of ice. Large-scale immigration begins to these lands.

Aencar begins to unify the Dales, takes the title "Mantled King."

1043

Bowgentle begins to learn magic at the feet of Quintas Uhlawm the Kind, an enchanter and Harper.

1044

THE YEAR OF SINGING SHARDS
Aencar the Mantled King dies; Dales split up into independent, though allied, communities.

Mt. Ugruth erupts on the last day of the year, doing little except to blanket Houndeth in a layer of ash.

By this time, Chondath has become little more than a collection of loosely-allied city-states.

1050

High Mage Threskaal passes away after the longest rule of any High Mage of Silverymoon; Orjalun is named as his successor.

1053

King Selkarin of Estagund mounts a failed naval invasion of Dambrath.

1057

Felbarr is abandoned by the dwarves, and garrisoned by troops from Silverymoon.

1060

Retreat of Great Glacier.

1064

The city walls of Waterdeep swell (running along the current locations of Selduth Street and the Coffinmarch) to handle increasing numbers of people. A low wall abutting the city walls surrounds the eastern cemetery of the city.

Waterdeep's population surpasses 50,000 this year.

1065

THE YEAR OF THE WATCHING WOOD
Battle of Indigal's Arm, the Yuir half-elven defeat the humans. The founding of Aglarond.

Brindor is first king of Aglarond.

1072

THE YEAR OF THE SHATTERED GOBLET
Chapter 1 of "Vampire of the Mists". 1072-1102: Vampire of the Mist, p 5-16, i.e. 475 Barovia (p267) up to 1232 DR at the end of the novel.

1074

THE YEAR OF THE TIGHTENING FIST
Zulkirs quell rebellions and rule in Thay.

1079

Andibber (to 1088), King of Cormyr.

1082

Building of the fortress of Emmech, at the mouth of the Umber river.

1085

Building of Giant's Wall in Aglarond.

1090

THE YEAR OF SLAUGHTER
The Battle of Bones.
Followers of Malar led by the fanatical priest Belegoss Wolfwynd mount the Great Hunt. The Hunt permanently smashes the power of the southern Dragonreach cities. Elminster sets the Harpers to slaying every member of the Hunt.

1092

The last members of the Great Hunt are slain. Belegoss Wolfwynd is killed.

1095

THE YEAR OF THE DAWNDANCE
Founding of Impiltur. The city-states of Lyrabar, Hlammach, Dilpur, and sarshel unite under the banner of Imphras to face hobgoblin hordes advancing from the Giantspires.

1097

THE YEAR OF THE GLEAMING CROWN
Imphras is elected 1st king of Impiltur and wears the Lost Crown of Narfell.

1098

THE YEAR OF THE ROSE
Chapter 2 of "Vampire of the Mists"
Thay attempts 1st invasion of Mulhorand. Thay is defeated at Sülim and withdraws.

1099

THE YEAR OF THE RESTLESS
New trade routes forged.
First modern contact with Kara-Tur and Zakhar.

1100

THE YEAR OF THE BLOODROSE
Searching for a way to immortalize his songs, Finder Wyvernspur dabbles in magic that brings about the deaths of two of his apprentices. A tribunal of Harper judges decree that Finder's music and name are to be forgotten. He is exiled to a solitary existence on another plane for almost 300 years.

1101

The Spires of the Morning, the abbey and temple to Lathander, becomes part of Waterdeep as the walls expand to accomodate more settlers. (The perimeter approximates the current locations of Selduth Street and the Coffinmarch.) The plateau north of the city is all irrigated farmland. (The area approximates the current area of Waterdeep Way and River Street.)

1104

THE YEAR OF THE DARK DAWN
Birth of Zulkir Szass Tam of Thay.

1107

Felbarr falls to an orc horde at the Battle of Many Arrows; its garrison is slaughtered and the fortress is re-named the Citadel of Many Arrows.

1110

THE YEAR OF THE BLOODY FIELDS
As prophesied, many battles were fought this year.
The city of Hulburg is sacked by giants.

1116

THE YEAR OF THE EMPTY SCABBARD
The Heralds break from the Harpers.

1117

THE YEAR OF THE TWELVERULE
Mordukin defies the King of Cimbar and Chessenta breaks up into squabbling city-states through 1154 DR.
Alzurth becomes king of Westgate.

1122

Imbrar is king of Impiltur.

1127

Imbrar and his guard are lost in the Giantspires; Ilmara is crowned queen of Impiltur.

1130

Rhigaerd (to 1132), King of Cormyr.

1132

Creation of Long Portage.
1137 Rise of Zhengyi the Witch King in Vassa.

1141 A contingent of evil mages from Vassa construct a castle of ice at the base of Mt. Okk. They develop much unique cold-based magic which they plan to use to conquer their homeland.

1142 Redsail the Pirate retires to Aglarond.

1145 The Book of Bats is first mentioned as being among a satrap's treasures in Calismhan.

1147 Battle of the Ford of Goliad. Zhengyi's forces rout the Damaran's. King Virgin of Damara is killed.

1148 A massive earthquake rocks the Great Glacier, swallowing the ice castle of the Vassan wizards. They are presumed dead.

1150 THE YEAR OF THE SCOURGE

Chondath regains control of Hlath.

Waterdeep is hit hard by the plague throughout the Sword Coast, the situation made worse by attacks by trolls and orc tribes; worship of Talona and Loviatar soars.

Khelben Arunsun the Elder arrives and settles in Waterdeep, building Arunsun Tower (later known as Blackstaff Tower).

1154 Siege of Cimbar by the Lords of Akanax and Soorenar. The king is unable to get assistance from his allies and is forced to sign a pact imposing harsh limits on his power. Akanax refuses to sign, recognizing its lord as the true king.

1159 The Haltuuan conjurer Akhlaur is overwhelmed by his experiments, creating the swamp that now bears his name.

1160 THE YEAR OF THE QUIET EARTH

Merith Strongbow, eldest of the Knights of Myth Drannor, born.

The Kahan Clan become lords of Luthcheq under suspicious circumstances.

1162 Alzurth, king of Westgate, is slain by Zeladazar, the Ghost Sword.

Death of bandit lord Rovior.

1163 Founding of a pirate base on the Dragonisle.

1164 THE YEAR OF THE LONG SHADOWS

Immursk, greatest of Inner Sea pirates, begins his piracy career and captures the coronation crown of Palaghard I.

Voorin founded.

1169 Imphras II is king of Impiltur.

1172 Ausitil Queen of Dambrath.

1173 As a precursor to the Harpstar Wars, a group of Malaugrym attack Arunsun Tower. They are defeated and banished from Faerun by Khelben, Elminster, and a number of mages of Waterdeep (including Hamiklar Wands, the father of Maskar).

1180 THE YEAR OF SINKING SAILS

Semblia loses fleet in Pirate Isles.

1181 THE YEAR OF THE SHIELDTREE

1182 THE YEAR OF THE TOMB

Cities of Calismhan recognize the rule of the pasha of Calimport.

The Malaugrym appear in Faerun; the Harpstar Wars.

The crown prince of Lybarar feasts the court of his father and finds sanctuary in the Pirate Isles.

1185 Paladins of Osiris clear River of Swords of were-crocodiles and Sebek worshipers. The were-crocodiles re-locate to the Adder River Delta.

1186 The crown prince of Lybarar returns to Lybarar and becomes King.

1187 Pryntaler (to 1211), King of Cormyr (1164-1211).

1188 Elthond is king of Aglarond.

1192 Pryntaler founds the Order of Freesailors (the Freesails).

1193 THE YEAR OF THE BLOODY WAVE

Battle of the Singing Sands; Aglarond beats Thay.

Elthond, King of Aglarond, is slain and succeeded by his brother Philaspur.

1195 THE YEAR OF THE MIDDAY MISTS

1196 THE YEAR OF THE SHRIKE

1197 THE YEAR OF THE SUNDERED SHIELDS

Battle of Brokenheads; Aglarond beats Thay.

Philaspur is slain and Aglarond is ruled by the Grey Sisters, Thara and Ulae.

1198 THE YEAR OF THE LEAN PURSE

1199 THE YEAR OF THE BALDRIC

1200 THE YEAR OF THE BUCKLER

1201 THE YEAR OF EMBERS

Death of Immurk the Pirate aboard his ship, while fighting a Sembian warship. By this time, the pirate fleet of the Inner Sea is judged to have over 100 ships.

Major invasion of Aglarond by a Thayan alliance of wizards is narrowly defeated.

1202 THE YEAR OF THE DANCING MAIDEN

Sylune (the Witch of Shadowdale) is born.

1203 Rise of the pirate Urdogan.

1204 THE YEAR OF THE BLAZING BANNERS

The(naval) Battle of the Fallen; destruction of Urdogan's pirates.

Dhalmass (to 1227), King of Cormyr (1186-1227).

1216 Balagos the great red wyrm slays the venerable silver dragon Eacoathildarandus.

Dove Falconhand is born.

1220 THE YEAR OF THE TOPPLED TREE

The Turmish warlord Sjorn Sendreth starts a 20-year campaign against the dwarves of the Alaoreum by attacking Ironfang.

1221 THE YEAR OF THE FROZEN FLOWER

1222 THE YEAR OF THE HORN

The Harpstar Wars end with the destruction of the Harper King.

1223 THE YEAR OF THE TREMBLING TREE

The great green wyrm Athauglas is killed by the Company of the Gauntlet.

1224 Storm Silverhand writes To Harp at Twilight.

1225 THE YEAR OF THE WINGED WORM

Lashilmbrar is king of Impiltur.

1226 THE YEAR OF THE BLACK BUCK

1227 THE YEAR OF THE WALL

Palaghard II (to 1261), King of Cormyr (1214-1261).

Palus Frohm, one of Vassa's greatest explorers, begins a twenty-year trek through the Great Glacier, culminating in the writing of Blood and Ice: Survival in the Great Glacier.
THE YEAR OF THE TATTERED BANNERS
Manshoon of the Zhentarim is born.

THE YEAR OF THE CARRION CROW
Elf-maidens setting out for a pleasure outing are never seen again. This becomes the basis for the epic poem "The Long Watch".

High Mage Orgalun of Silverymoon retires and appoints Sepur as his successor.

THE YEAR OF THE BRIGHT STAR

THE YEAR OF THE WEEPING WIVES
Destruction of Sessrendale by Archendale.
High Mage Sepur abandons Silverymoon; Spellsfall sees the death of over two dozen wizards vying for power in the city.
Jander Sunstar is delivered from his curse.

THE YEAR OF THE BRIGHT STAR

THE YEAR OF THE BLOODIED SWORD
Destruction of Sessrendale by Archendale.
High Mage Sepur abandons Silverymoon; Spellsfall sees the death of over two dozen wizards vying for power in the city.
Jander Sunstar is delivered from his curse.

THE YEAR OF THE WEEPING WIVES

THE YEAR OF THE BLACK HORDE
Waterdeep is besieged and Calimshan threatened for nine months by the largest orc horde in recorded history. The city is spared when Ahghairon and his generals introduce griffons as flying steeds for the army, allowing them past the orcs to gain food and aid outside the walls.
Alustriel, Storm Silverhand, and an army of elves and Harpers free Silverymoon from orc siege. Alustriel destroys the self-proclaimed High Mage Shaloss Ethenfrost and his apprentices in spell battle, while Storm and the Harpers are victorious at the Battle of Tumbleskulls. Alustriel is the first High Mage of Silverymoon to ever be unanimously chosen by the people.

THE YEAR OF THE STRUCK GONG

THE YEAR OF THE GROTTO
Thesk and Aglarond enter into alliance. Marriage of Thara of Aglarond to Elthar of Milvarune.

THE YEAR OF THE LONE CANDLE

THE YEAR OF THE BRIGHT SUN

THE YEAR OF THE LOST LADY
A well-respected Thetyrian noblewoman is captured and slain by orcs. In her memory, orcs are wiped out throughout the South in a genocidal slaughter. Orcs call this the Year of Pushing Too Far.
The dwarves of the Alaoreum collapse a mountain atop their underground city, cutting it off from the surface world.
The Pasha of Calimport is assassinated by his rivals.

THE YEAR OF THE YELLOW ROSE
Monastery of the Yellow Rose founded in Damara.

THE YEAR OF THE BLUE DRAGON

THE YEAR OF THE BOLD KNIGHT
Noble villas begin dotting the plateau north of Waterdeep.
Ahghairon and other mages of Waterdeep alter the ancient cemetery of the city, eliminating individual graves and creating the tombs of the City of the Dead.

THE YEAR OF THE DUSTY THRONE
Growth in trade and population forces the walls of Waterdeep to move northward again (to the current paths of Sulmoor and Julthoon Streets).
Founding of the Shadow Thieves of Waterdeep.

THE YEAR OF THE KILLING WAVE
Tidal wave strikes Calimshan.
Halacar is king of Aglarond.
The aarakocra civilization in the Riders to the Sky Mountains is driven to extinction by Chessentan mercenaries hunting for sport.

THE YEAR OF THE WILTED FLOWERS
Balagos the great red wyrm slays the old red dragon Hulrundrar.

THE YEAR OF THE VIGILANT FIST

THE YEAR OF THE BROKEN BLADE
Many peace treaties signed this year. Halacar of Aglarond is poisoned; his sister, Llione, tutor to the Simbul, takes the throne as Queen of Aglarond.

Lathander appears to certain of his clergy, commanding them to build a temple in ruined Myth Drannor, and giving them the Dawnstone for their altar. These clergy form a special order, the Seekers of the Dawn, and found the Dawnsire in the ruins.

1261 THE YEAR OF BRIGHT DREAMS
Manshoon founds the Zhentarim.
Azoun III (to 1275), King of Cormyr (1241-1275).

1262 THE YEAR OF BLACK WIND
Killing storm raised by a Calishite mage.
Guld Wans in Waterdeep; misrule of the Two Lords Magister.

1263 THE YEAR OF THE TRESSYM
As foretold by Alaundo, these creatures became widespread.

1264 THE YEAR OF THE SHATTERED ALTAR
Widespread tomb-robbing and sacrilege.
The tombs of two Tethyrian monarchs, Strohm IV and Samyte the Martyr, are looted by Bhaal-worshipers.

1265 THE YEAR OF FLOWERS
The wizard-king of Halruaa moves the capital from Halagard to Halarahh.

1266 THE YEAR OF THE LEAPING FROG

1267 THE YEAR OF THE GROANING CART
A bountiful harvest year.

1268 THE YEAR OF THE DAYSTARS
The Flying Plague, a horde of perytons, harpies, and manticores attacks the southern Moonsea region and destroys the city of Lis.

1269 THE YEAR OF THE MOAT

1270 THE YEAR OF THE TOOTH

1271 THE YEAR OF THE SHATTERED WALL
The citadel of the Raven is rebuilt and manned to repel invasions from Thar and The Ride.

1272 THE YEAR OF THE SHRIEKER
Zhentarim wizards and priests of Bane and Myrkul raise an army of undead, orcs and other creatures to assault Silverymoon but are repelled by Alustriel's Spellguard.

1273 THE YEAR OF THE WAGON
Baeron and Shilarn, Lords of Waterdeep, slay the Two Lords Magister, and revive Ahghairon's system of rule. Baeron becomes Lord of Waterdeep. The houses of Zoar and Gildeggh are Outcast (exiled from the city). Magisters ("Black Robes") appointed to keep justice in the city and, by the month of Uktar, the Shadow Thieves' ventures are deterred and they, as a group, are outlawed.

Waterdeep's population rises, reaching 100,000 by years end.
Joadath noted as being lord of Shadowdale.

1274 THE YEAR OF THE PURPLE TOAD

1275 THE YEAR OF THE BLADE
Zhentil Keep grants Yuulash its independence; Zhentarim control of the city remains however.
Rhigaerd II crowned King of Cormyr (at 6 years of age); his uncle Salember ("The Rebel Prince") reigns as Regent in Cormyr until 1286 (1256-1286).

1276 THE YEAR OF THE CRUMBLING KEEP
The Citadel of Raven rebuilt.
The Lords of Waterdeep allow the city's perimeter to expand out to the borders they hold to the current day. North and Sea Wards are added and ward boundaries are adjusted and established as they remain today.
The Lords increase their numbers beyond Ahghairon's self-imposed limits, and establish sixteen Lords of Waterdeep.
Lhestyn born to Baeron and Shilarn of Waterdeep.

1277 THE YEAR OF THE BEHOLDER

1278 THE YEAR OF MANY BONES
First recorded mention of the Draconomicon.

1279 THE YEAR OF THE SNARLING DRAGON

1280 THE YEAR OF THE MANTICORE
Thay's second invasion attempt overwhelms Mulhorand. Sultim is besieged and nearly falls before reinforcements arrive. Priests of Anhur are made scapegoats.
Old Skull Inn built in Shadowdale.

1281 THE YEAR OF THE COLD SOUL
Berethond Halfelven, disappears during combat with a great green wyrm in the forest west of Dragonspear Castle. He is assumed dead, and Draconomicon, the Book of Dragons, which he carried, is believed lost with him.

1282 THE YEAR OF MANY MISTS

1283 THE YEAR OF THE CRAWLING CLOUDS

1284 THE YEAR OF THE DYING STARS

1285 THE YEAR OF THE BLACKSNAKE

1286 THE YEAR OF THE ROCK
Rhigaerd II (to 1335), King of Cormyr (1269-1335).
Methlas begins building a new pirate-fleet in the Inner Sea.

1287 THE YEAR OF THE SMOKY MOON

1288 THE YEAR OF THE ROARING HORN
Last ogre Tharkul falls. Human kingdom of Thar established.
Mulmaster sends an expeditionary force to Ironfang Keep; beginning of numerous gnoll attacks in the area.

1289 THE YEAR OF THE SIGHING SERPENT

1290 THE YEAR OF THE WHELM
Dragonspear Castle falls.

1291 THE YEAR OF THE HOODED FALCON

1292 THE YEAR OF THE WANDERING WAVES

1293 THE YEAR OF THE TALKING SKULL

1294 THE YEAR OF THE DEEP MOON
Rilimbrar is king of Impiltur.
Methlas, a Cormyrean merchant-turned-pirate, amasses a fleet of ships in the Inner Sea. He is assassinated by his lieutenant, Thevren.
Thevren sacks the cities of Selgaunt and Saerloon.

1295 THE YEAR OF THE ORM SERPENT

1296 THE YEAR OF THE BLACK HOUND

1297 THE YEAR OF THE SINGING SKULL
Massacre on Watcher’s Knoll of Tyrists by Joadath. 
The dwarves of tonfang in the Alacream Mountains of Turnish re-emerge into the surface world. 
Yenandra “The Pirate Queen” begins her reign in Dambrath. 
The nobles of Yulash begin a bitter quarrel for the lordship of the city. 
“Homeland” begins. First recorded mention of Drizzt Do’Urden. 

**1298**
THE YEAR OF THE POINTED BONE
Lhestyn, as the “Masked Lady,” infiltrates Shadow Thieves Guild of Waterdeep and exposes it. Within the span of a bloody week, the Sahdow Thieves are either dead or fled from the city due to the Watch and the Lord’s agents (like Lhestyn). 

1299
THE YEAR OF THE CLAW

1300
THE YEAR OF THE STARFALL
Lhestyn weds Zelphar Arunsun, a powerful mage from Neverwinter (and acknowledged youngest son of Khelben the Elder). Thieves’ guild destroyed in Waterdeep. The noble house Bladesimmer (crafters of unique/exotic armor) played a role in its destruction. 

Joadath of Shadowdale dies. Aumry and Sylune become lord and lady of Shadowdale. 

1301
THE YEAR OF THE TRUMPET
First recorded resurgence of the Cult of Tiamat in Unther. 

1302
THE YEAR OF THE BROKEN HELM
Khelben “Blackstaff” Arunsun the Younger born to Lhestyn & Zelphar in Waterdeep. 
Ghari of Gond born. 
Duman and Mirt the Merciless return from Undermountain and retire as rich men. 

1303
THE YEAR OF THE EVENING SUN 
The venerable green dragon Claugiyliamatar makes her lair in the Deeping Cave, somewhere in the Kryptgarden Forest. 
Waterdeep — in 1303 the house of Bladesimmer was destroyed by agents working for a consortium of thieves bent on revenge. However three sons were saved from the destruction of the house by the trusted vassel Egonotto. All others of the house were lost. The sons were very young (less than 4 years old) and seperately sent to various families where they grew up. Well the sons grew up in obscurity and eventually left home for various reasons. They do not know of each other’s existence, but all are now actually together in the carnival. The carnival is presently in Mirabar. So where does the assassin fit in? Well the Shadow Thieves of Avern have decided to attempt another thieve’s guild house in Waterdeep— a very secretive thing— and they consulted a seer about any possible obstacles in their path to reestablish the guild. The revelation that the 3 sons of Bladesimmer were together was enough incentive for the guild to dispatch an assassin to kill the sons. Hence my boys are wondering what the hell is going on. Their tasks will be to discover that they are brothers, that the shadow thieves are after them and that they are just what their family never wanted them to be. There are clues which I will detail later on how they might figure this out. If they are to be successful they must first go to Waterdeep, gather information there, and then head to the land of Avern to confront their nemesis. 

1304
THE YEAR OF THE STAG

1305
THE YEAR OF THE CREEPING FANG
Laershala kills Thilana and assumes control of the pirates of the Inner Sea. 

1306
THE YEAR OF THUNDER
Moonsea Winter. Mulmaster vanquished by alliance of other cities; Hulburg is reduced to rubble and Sulasspryn suffers heavy damage. 
Vengerdahast of Cormyr founds War Wizards. A dragon invasion, known as the Dragon Run, sweeps out of the Moonsea North. Phlan is destroyed. 
Duman establishes the Yawning Portal over the ruins of Halaster’s Hold, controlling the access to the dungeons beneath the city. 

1307
THE YEAR OF THE MACE
Azzun IV of Cormyr, soon to be called “the Purple Dragon”, born. 
Sulasspryn collapses into a huge sinkhole, destroying the city. 

1308
THE YEAR OF THE CATACOMBS
Dungeon exploring comes into vogue. 
Baeron, Open Lord of Waterdeep, dies of fever, and Shilarn, his wife, immolates herself on his funeral pyre. 
Lhestyn becomes the Open Lord of Waterdeep. 
Construction begins on Lhestyn’s (later Piergeiron’s) Palace. 

1309
THE YEAR OF THE SUNSET WINDS

1310
THE YEAR OF THE STORMS

1311
THE YEAR OF THE FIST
Zelphar Arunsun dies at the hands of evil sorcery, though the source remains undetermined to this day. Lhestyn secretly names Piergeiron, a paladin and officer of the city guard, a Lord and her eventual successor as Open Lord of Waterdeep. 
Rezim becomes vizier of Mulhorand and begins to persecute the church of Anhur. Ch'essentan mercenaries replace Anhur worshippers as guards of Skuld. 

1312
THE YEAR OF THE GRIFFON
Darkhold seized by the Black Network. 
Tezir founded on the Dragonmere. 
Duman founds the Red Sashes as his own personal agents in Waterdeep, creating a precaution against such blatant disregards for the watch as grow common in Dock Ward (such as the death of Zelphar Arunsun). 

1313
THE YEAR OF THE SHATTERED OAK

1314
THE YEAR OF THE SHADOWTOP
The tree of this name flourishes in this year. 
Rhiagard II, King of Cormyr, defeats the border raiders. 
The Pirate Queen Laershala dies in battle with a Cormyrean Freesail; the pirates of the Inner Sea break up into squabbling factions. 

Death of Lhestyn. Piergeiron becomes the Unmasked Lord of Waterdeep. 
Waterdeep — Death of Lhestyn Arunsun -- Lhestyn was the daughter of Baeron and Shilarn, the Lords of Waterdeep between 1273 DR and 1308 DR. Lhestyn was born in 1276 DR and ruled as “open” Lord of Waterdeep after her parents’ death. When she died, in 1314 DR (with only 38 years old), Piergeiron assumed as her successor. She was a hell of a courageous woman (having the nerve to infiltrate and expose the Thieve’s Guild, and being the agent of their downfall), and probably suffered a lot too (with the death of her fathers - her mother immolating herself on her father’s funeral pyre - and the assassination of her husband with whom she had been married for 11 years). It is also known that she had at least one other child besides Khelben : his sister, Lady Cassandra that married Lord Rhammas Thann, head of one of the richest clans of Waterdeep, and that had several sons, including the (in)famous Danilo Thann, hero of the novel “Elfshadow”, as well as the novel “Elfsong”). All in all, a woman worth of many bards’ songs... 

1315
THE YEAR OF SPIILLED BLOOD

1316
THE YEAR OF THE GULAGOAR
Zhentarim take control of Teshendale. 
The arch-mages Ocrrommor the Mighty and Asblan the Bold destroy each other in an aerial battle over the city of Ordulin. 

1317
THE YEAR OF THE WANDERING WYRM
Great Plague of the Inner Sea (also called the Dragon Plague). Ch’essentan is decimated, Unther suffers, but Mulhorand is largely unaffected. The Vilhon manages to restrict its spread and is relatively unscathed. 

Death of the sorcerer-king Nesker. The first High Blade takes power in Mulmaster.
The first High Blade rules in Mulmaster.
Targuth Athkarr becomes Huhrong of Rashemen.

1318  THE YEAR OF THE TIRED TREANT
The kingship of Sossal ends in bloodshed.

1319  THE YEAR OF THE FALLEN THRONE

1320  THE YEAR OF THE WATCHING COLD
The Simbul becomes queen of Aglarond.
Akonhorus II becomes ruler of Mulhorand. Resurgence of Cult of Set in Mulhorand due to birth of Seti.
Plague in the Inner Sea.
The Thayvians withdraw from Escalant in the wake of the Great Plague.

1321  THE YEAR OF CHAINS
The Harpers reorganized. Twilight Hall founded in Berdusk.
King Zaor of Evermeet is assassinated. Queen Amlaruil becomes sole ruler of the Elves ("Elfshadow").

1322  THE YEAR OF LURKING DEATH
Khelben, son of Zelphar and Lhestyn, claims the long-vacant Arunsun Tower as his own, renaming it after his new title of "the Blackstaff."
Monstrous attacks at a 50-year high.

1323  THE YEAR OF DREAMWEBS
Great Plague declared over.
Thayvian wizards attempt to control others through dream; they are discovered and destroyed.

1324  THE YEAR OF THE GRIMOIRE
Many old magical tomes were discovered in this year, sparking a renewed interest in magic.
The white dragon Arauthator slays the venerable red dragon Rathalylaug high above the rooftops of Neverwinter.
Luthcheq invades Mordulkin, to take advantage of heavy losses in the plague years. Luthcheq loses the war and the losses are blamed on wizard-spies in the service of Mordulkin.
Luthcheq begins its persecution of wizards.

1325  THE YEAR OF THE GREAT HARVESTS
Beer and wine of this year are legendary.
Harper's Hold is built deep into the slopes of Mt. Waterdeep.

1326  THE YEAR OF THE STRIKING HAWK
The wizard Meltharond Thone, master of the venerable white dragon Arveiaturace, dies.

1327  THE YEAR OF THE BLUE FLAME
The mad wizard Yarash moves into the pyramid on Sorcerer's Isle.

1328  THE YEAR OF THE ADDER
"Homeland" ends.

1329  THE YEAR OF THE LOST HELM

1330  THE YEAR OF THE MARCHING MOON

1331  THE YEAR OF THE LEAPING DOLPHIN (NOTE: "The Wyvern's Spur" gives this year as the Year of Temples)

1332  THE YEAR OF THE SWORD AND STARS
Azoun IV and his wife, Filfaeril Selzair "the Dragon Queen", have a son. The boy is called Foril.
Fiorin Falconhand is born.
The Wyrmsmitke of Dunbridges (Border Kingdoms).

1333  THE YEAR OF THE STRIKING FALCON
Amnian Trade War. Founding of the Council of Six and the unification of Amn.
Isif Lurelake is born.
Tale of the Azure Bonds (Mirtul to Kythorn) The Wyvern's Spur (Flamerule to Ches 1334).

1334  THE YEAR OF THE BLAZING BRAND
Foril, son of Azoun IV dies, at two years old. The king has another child. A girl named Tanaestersa.
Hyarmon Hussilthar becomes Huhrong of Rashemen.
Tethyrian mounted troops are defeated at the Battle of Nightflames by orcs, evil sorcerers and satraps outcast from Calimshan: the realm of Mulsparkh is founded on the Calimshan-Tethyr border but is then swiftly crushed by the Calishite viziers.

1335  THE YEAR OF THE SNOW WINDS (NOTE: The Waterdeep Boxed Set gives the name the Year of the Shaking Serpent)
Alusair Nacacia, second daughter of Azoun IV, is born.
The Evereska Charter claims the Greycloak Hills for the elves.
Rhaegar II, king of Cormyr, dies in the waning days of this year.
"The Family Business" (Realms of Valor)
A spell-duel in Ordulin between Thindol of the Zhentarim and the awakened lich Bhalgustrin ends with the death of Thindol.
The "Bleak Winter" in the North.

1336  THE YEAR OF THE HIGHMANTLE (Note: Realms of Valor gives the name the Year of the Dark Dragon)
Azoun IV takes the throne of Cormyr, 29 winters old.

1337  THE YEAR OF THE WANDERING MAIDEN
Charles Olivier O'Kane becomes mayor of Ravens Bluff.
The nobles of Yulash abolish the lordship and instead rule by council.

1338  THE YEAR OF THE WANDERED
Wandering Wyvern built in Savenocho.
Queen Sambryl takes throne of Impiltur.
The gnoll invasions of Mulmaster end.
"Exile" begins.

1339  THE YEAR OF THE WEEPING MOON
Aumry slain; Jyordhan becomes lord of Shadowdale.
Sundefh Gossyl, cleric of Tymora, is killed in combat with a Wyvern on the battlements of the Citadel of the Raven. She is later entombed in a tower in the keep called "Sundefh's Tower".
Sharra Frohm, the great-great-great granddaughter of Palus Frohm, decides to continue her grandfather's work. Travelling alone, she enters the Great Glacier and is never heard from again.

1340  THE YEAR OF THE LION
Battle of the River Rising in Featherdale between Sembian and Cult of the Dragon forces; death of the wizard Mhzentul.
"Pool of Radiance": Band of adventurers destroys Pool of Radiance in Phlan on the Moonsea and frees the Ruins of Phlan from the monster curse. (Heroes Lorebook, Pool of Radiance, FRC1 Ruins of Adventure, Date Lowder)
"Exile" ends
"Sojourn begins"
THE YEAR OF THE GATE
Iliastyl Elventree is born.

THE YEAR OF THE BEHIR
Marune, a chief agent of the Shadow Thieves, sells his house and holdings in Luskan and Mirabar, and disappears.

THE YEAR OF THE BOOT
Silverymoon and Everlund are saved from an orc horde by the sacrifice of the Moonlight Men mercenary band. The mercenaries slew 4000 orcs at Turnstone Pass before they fell. In this battle only the famous bard and harper Mintiper Moonsilver and five of his comrades survived. (The North)

THE YEAR OF MOONFALL
Retreat of the elves from Cormanthor begins. The High Council of Elves in the Elven Court decides to abandon the woods. In a short time the entire elven population emigrates to Evermeet, the island realm far west of the Sword Coast. Some elves leave for Evereska in the mountains and very few remain in the Elven Court. This is referred to as the Retreat. Elven wars in Chondath. When the elves begin their retreat from Cormanthor to Evermeet, the humans of Chondath and Sespech attempt to begin harvesting wood from Chondathwood on a large scale and meet with violent resistance from the wood's elves in Chondath, who did not retreat to Evermeet, and from the Druid's Circle on the Sespech side. (Vilhon Reach)

THE YEAR OF THE SADDLE
Jyordhan slain by Khelben Arunsun of Waterdeep near Shadowdale.

Time of No Lords (until 1348) in Shadowdale.

Plague in Amn.

A mysterious explosion levels the temple of Waukeen in Thentia. Later known as "the Night of the Templefall," fires consume the Spires of the Morning (Waterdeep's oldest temple) and the House of Heroes in early winter. Both temples are rebuilt within the next year.

"Darkwalker on Moonshae"

THE YEAR OF THE BLOODBIRD
Bhaal banished from Moonshae Islands; Tristan Kendrick becomes high king of Moonshaes.

The Friendly Arm is built.

Naval Battle of Lisen Sands.

Cult of Tiamat summons the Dark Lady.

Selfari becomes High Blade of Mulmaster.

Knights of Myth Drannor receive their first charter from King Azoun of Cormyr (FR7 Hall of Heroes, Ruins of ZK)

"Black Wizards"

"Darkwell"

THE YEAR OF THE BRIGHT BLADE
Zhengyi the Witch-King rises in Vaasa.


Hulburg is destroyed by a Zhentarim backed orc horde.

Tyrannthraxus takes up residence in Valjevo Castle, Phlan.

Mysterious fires destroy the old temple in Everdusk Hall. Not even magic can stop the destruction. (The North)

"Soujourn" ends Drizzt Do'Urden comes to Icewind Dale.

THE YEAR OF THE BRIDLE
Gondegal the Lost King of Arabel attempts to build his own kingdom.

Barbarians of the Ride destroy a huge Zhent force en route to Glister in Thar (Border Kingdoms)

Prologue of "Iron Helm"

THE YEAR OF THE ARCH
Randal Morn kills Malyk of Daggerdale.

Doust Sulwood retires to Arabel; Mourngrym Amcathra becomes lord of Shadowdale.

The main buildings of Helm's Stead are fortified; the monastery is renamed Helm's Hold.

"A Virtue by Reflection" (Realms of Valor)

THE YEAR OF THE BOW

House of the Lady (Tymora) established in Shadowdale.

Balog the great wyrm attacks and devours the sage Thoravus of Athkatla.

The Night of Fire: The Four Mages of Felshroun defend the Free Barony against a Red Wizard attack (Border Kingdoms).

Dunkelzharn of Candlekeep writes The Origin Myths--A Treatise.

THE YEAR OF THE HARP
"Eliminster at the Magefair"

High Forest, Stronghold of the Nine. -- About the Stronghold: the first thing to know is what is the current year in your campaign. Why? Because things in the Stronghold happened in 3 different periods: During their adventures (probably before 1356 DR) the Nine, which were one of the most famous and powerful adventuring companies of the North, led by the Archmage Laeral (one of the Seven Adventures), found the dwarfdwell and rebuilt it. After they retired they made it their home. At this time, the Stronghold is known to have "strange and powerful magical guardians (including nagas and goliards)". (See FR1, page 10). We also have the information that the Nine stored much of their gained treasure in the Stronghold, and that none of them were less than 14th level.

THE YEAR OF THE WORM

Selfari of Mulmaster and the Tharchionness of the Tarch of Eltabbar in Thay, known as the First Princess of Thay outside the Thay, exchange betrothal gifts. Hordes of adventuring bands start expeditions to the fabled ruins of Myth Drannor.

Siege of Dragonspear Castle.

Founding of the Iron Throne.

The Statues That Walk begin animating in Mulhorand. The temple of Bane in Voounlar is sacked by Shadowdale forces. 400 prisoners, including drow and Zhentarim, are taken. Sembia bans the elven races from Sembian soil.

Alusair Nacacia, youngest daughter of Azoun IV, vanishes from Suzail. Two known Red Wizards are crushed while standing on the docks in Alaghon. The druids of the Enclave are suspected.

The High Captain Suljack of Luskan addresses the Merchant's League in Baldur's Gate. The Knights of Myth Drannor close the underground passage to the Drow realm under the Tower of Ashaba. Thus ending the trade between Zhentil Keep and the dark elves. Another great flight of dragons raid the Dalelands and the surrounding area during Kythorn. Phlan is reduced to rubble and now home to a Great Worm. The attacking wave of dragons is diverted from Silverymoon, but the city has an official ride in mourning anyway, because of the sister of Lady Alustriel, Sylune, dies in combat with a dragon in Shadowdale. The Cult of the Dragon is suspected to be behind it. (The North). Lashan of Scardale proclaims himself king of the dales in Flamerule, and set a full scale invasion against the other dales in motion. But his empire is short-lived and his army is destroyed late the same year by the combined forces of Cormyr, Sembia, Zhentil Keep and the Dales. Scardale now houses garrisons from all forces, working to keep the peace.

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In Eleasias, king Azoun IV's daughter Alusair Nacacia runs away. Her reason is unknown but she is spotted in Tilvertown but not found. Gharri of Gond, out of Tilvertown, is killed in a magical battle with Zhentarim wizards near Serpentsbridge in Daggerdale.

Cormyr seizes Tilvertown. Lyran the Pretender attacks Shadowdale. Knights of Myth Drannor raid and do serious damage to Zhent stronghold in Voounlar. Bane temple in Voounlar destroyed, 400 prisoners including drow and Zhentarim taken. (Ruins of ZK, PF7 Hall of Heroes)


"Streams of Silver"

"The Hafling's Gem" begins

"The Lord of Lowhill" (Realms of Valor)

THE YEAR OF THE PRINCE

Cormyrian troops invade Tilvertown, under some protests from the citizens. Aumark Lithly unifies Ruathym. King Vardin of Damara killed in battle with Zhengyi the Witch-King. Horusleps III (age 11) takes the throne of Mulhorand.

Slave riots in Messemprar. Gauntlygnym is re-discovered by the Company of the Gryphon.

Civil War in Melvaunt.

A tribe of kobolds takes up residence in the Maiden's Tomb Tor, unnoticed by Waterdeep.

Lady Alustriel forges an alliance with Bruenor Battlehammer of Mithral Hall and helps his clan defend the dwarf halls against the Baenre drow clan. (The North)

Khwos "Blackstaff" Arunsuin travels to the stronghold of the band known as The Nine in the High Forest and frees the leader - Laeral Silverhand, one of the 7 Sisters - from the Crown of Horns and its curse and therefore also from Myrkul's influence. Laeral returns with him to Waterdeep for more healing, and after that, they are inseparable and she is referred to as Lady Arunsuin. (City of S)

Salamander War: The Tharchion of Lapendrar (Thay), allied with the Zulkirs of Enchantment and Conjunction, open a Gate to the Elemental Plane of Fire, and begin a campaign against the coastal cities of Tirbrand, Lasdur, Taskaun, Escalent, Murbant and Thasselen. Second Thay army invades Rashemen. Beide Thyavian attacks repulsed, but Salamander War lasts more than a year. (Spellbound)

Shandril Shessair kills dracolich of the Dragon Cult and does heavy damage to Zhentil Keep and the Citadel of the Raven with Spellfire (Ruins of ZK and Spellfire).

Mansonhoon and Fzoul Chembryl are taken ill but are healed (Ruins of ZK).

Zhentil Keep wins a naval battle against Mulmaser and Melvaunt. (Ruins of ZK)

(D) Alias and Dragon Bait track down the makers of the Azure Bonds. In the process they destroy the evil magician Cassandra of Westgate, the lich Xrie Praxis, the Fire Knives (thieves) and the fiend Phalse, and they ban the god of decay Moander from Faerun (Heroes Lorebook, FRC2 The Curse of the Azure Bonds, Azure Bonds, Date Lowder)

"The Hafling's Gem" ends

"The Legacy"

"Starles Night"

"Azure Bonds"

"Spellfire": Shandril Shessair kills a dracolich of the Dragon Cult and does heavy damage to Zhentil Keep and the Citadel of the Raven with Spellfire.
A new type of dragon, the "cinnamon dragon," is discovered in Turmish.

Tuigan horde united bebeath its Khahan. Yamun Khahan invades Kara-Tur.

Zhengyi (the Witch King) is destroyed; Damara united by Gareth Dragonsbane.

The Year of the Serpent

Forgotten Realms comic ends

"Wyvern's Spur" (Ches)

there the location of one of the Seven Swords of Wayland.

Strange undead (like semi intelligent skeleton) are seen stalking the party, but always from distance. They are nearing the hill caverns that lead down to Ascore. They hope to learn powerful oracle is rumored to be located. As they are nearing Ascore, an earthquake (the first in centuries since the creation of Anauroch itself by the Phaerims) shake the region.

Silverymoon toward Ascore [The Wanderer] -- A group of adventurers are currently going to Ascore on their way to the Pillar of Thoras located deep in the Anauroch desert where an

hindered this group of adventurers. Currently, the adventurers are resting three miles north of Shadowdale in a small dugout house.

not one but THREE liches.

Castle Perilous in Vaasa. Using two psionicists with dream travel, they headed south in leaps and bounds. After reporting with the Simbul it is unknown what they did, but somehow, were teleported there by Elminster himself. Unfortunately for them the adventurers would not make it there for another two weeks. The instability in magic caused them to end up near

and a battle with a group of githyanki. The adventurers, led by an elven fighter mage, even produced a githyanki head, and one of their fabled two handed swords. Storm, impressed being Harpers. Three weeks later they appeared in the village square seemingly out of thin air. When questioned by Storm Silverhand, she heard a spectacular story of planar travel,

trip they only reported seeing one lich, but they escaped, bringing the captured Lashan with them. It was then they were asked to return again, as a test to see if they were worthy of

in the School of Wizardry(see FR boxed set for layout). They were originally sent there over a year ago, when Lashan of Scardale fled there after his war with the dales. On their first

High Forest, Stronghold of the Nine. -- Their rescuers were Khelben and Alustriel. The Blackstaff in person destroyed the Crown of Horns and liberated Laeral from its influence. They developed a strong bond and she became his consort. This probably happens sometime between 1358 DR and 1360 DR. (See Dragon #181, page 18, and "Running the Realms", in the New Boxed Set). After that Laeral created a Simulacrum of herself and left it at the Stronghold to deceive treasure-seekers. It is not known if any of the other four remanescents of the Nine survived, but I would say that more could have died. Even if some of them survived (besides Laeral), I would say that they would probably do the same that Laeral did and travel away from the bad memories of their time in the Stronghold. Laeral probably does not appear in the Stronghold, as all references to her say that she is either in Waterdeep with Khelben, or in Skullport with "Kitten" investigating things, or in Evermeet with her sister Dove. (See Dragon #167 and #172 about Undermountain and Skullport, and the references in the novel "Elfshadow" - that happens in 1361 DR - about her staying sometime in Evermeet). As a last idea, remember that, from period (c) onward, although Laeral is not there, her Simulacrum is and it (she), is a conscious and living being, with 40% to 65% of the knowledge and personality of the original being. She also could be reasonably powerful (5th level to 12th level magic user), and probably considers the Stronghold HER house (as she was given the order to live here and protect the place by her creator). She will also possibly have the command over whatever guardian creatures (like golems) that still inhabit the place. She will be physically identical to Laeral, but her personality could be different (for instance not being so gentle as Laeral, or not worrying much about the world at large... ;)

"Horselords"
"Elfshadow"
"The Night Parade"
"Daughter of the Drow"
AD&D comic ends

1360

THE YEAR OF THE TURRET

Tuigan Horde invades Faerun. Citadel Rashemar in Rashemen is destroyed. (Spellbound)


Elminster addresses the Lord's Alliance.

The famed bard Mintipur Moonsilver writes the Ballad of a Tyrant.

(D) Through the efforts of a Harper named Lander (who is killed) and the witch Ruha, the Harpers manage to put a good dent into Zhent caravan operations in the desert Anauroch (Heroes Lorebook, The Parched Sea, Date Lowder)

"Crusade"
"The Parched Sea"
"Tangled Webs"
"The Curse of Tegea" (Realms of Valor)
"King's Tear" (Realms of Valor)

1361

THE YEAR OF MAIDENS

The Drow of the Underdark find a new passage to the surface in the eastern Dragonspine Mountains, after being locked out of Shadowdale in 1356. They begin trading with Zhent Keep again.

Ghari, Patriarch of Gond has vanished from Tilver's Gap.

The BaneDeath - holy war in Zhentil Keep. Orthodox Banite worship driven underground in that city.

Danilo Thann becomes a Harper.

A group of vampire-hunting adventurers, the Foes of the Fang, forms in Waterdeep

The Black Lord's Cloak in Mourktar is swelled with refugee Baneites.

Zhentarim infiltrate Anauroch.

Four archmages of the Dragon Cult and a dracolich attack Silverymoon, and the dracolich unleashes an army of undead against the Gem of the North. Lady Alustriel and Taem "Thunderspell" Hombladies battle the culists until Khelben "Blackstaff" Arunsun and his lady Laeral (Alustriel's sister) arrive from Waterdeep to help save the city. (The North)

The Harper Assassin plagues the North. Danilo Thann and Arilyn Moonblade discover that the assassin really is the Gold Elf Kymil Nimesin. (The North, Elfshadow, author Elaine Cunningham)

The forces of Waterdeep attack the kobolds of Maiden's Tomb Tor and drive them deep within the mountain.

The discovery of the True World of Maztica, to the west of the Moonshaes, is announced in Waterdeep (City of S)

Thydrim Yvarg becomes Hurohng of Rashemen. (Spellbound) 

"Elfshadow"

Cleric Quintet begins ("Canticle", "In Sylvan Shadows", "Night Masks", "Fallen Fortress", "The Chaos Curse")

"Into the Void"

Maztica Trilogy begins ("Ironhelm", "Viperhand", "Feathered Dragon")

1362

THE YEAR OF THE HELM

Cleric Quintet ends

Maztica Trilogy ends

"Red Magic"

1363

THE YEAR OF THE WYVERN

The Way Inn is destroyed be the horde from Dragonspear Castle (The North, FRQ2 Hordes of Dragonspear)

The Battle of Daggerford.

(D) The Harper Artus Cimber finds and wins the long-lost Ring of Winter in the Jungles of Chult and returns to the mainland with it. (Heroes Lorebook, Ring of Winter, Date Lowder) 

Iraebor [v892079@donker.si.hhs.nl] -- The city was taken over by the Zhentarim. Since Iraebor had always been an quite open place because of trading businesses it didn't prove to difficult for the Zhents to take over the city and put it to their control. Lord Cutter (actually Lady Ravendas rules the city with hard hand and nearly daily introduced new 'Lord Cutter's rules' for the people in Iraebor. Acting against those rules could prove quite dangerous for Zhentarim guards take good watch. Lord Cutter's right hand is 'Snake' a misterious man. Cormik is head of the local thieves guild which stayed intact with the come of the Zhentarim but isn't to pleased with it for it costs them quite a bit of income...

"The Ring of Winter"

"Patronage" (Realms of Valor)

"The Bargain" (Realms of Valor)

1364

THE YEAR OF THE WAVE

The Way Inn is rebuilt (The North, FRQ2 Hordes of Dragon Spear).

An aged and deranged elfen Harper bard, Lady Iriador (using the alias Garnet) convinces the green dragon of the High Forest, Grimnothadrano, to give her a magic harp called the Morninglark. In revenge for the decline of the bard schools she unleashes drought, monsters, chaos and death upon Waterdeep and disrupts the Shieldmeet Festival, but her magic is defeated by the Elfsong of Danilo Thann, and the green dragon carries her off to her death. Danilo Thann becomes a lord of Waterdeep. (The North, Elfsong, author Elaine Cunningham)

Baron Thuragar Foesmasher becomes ruler of newly-independent Sespech.

(D) The Harpers Caledan Caledrian and Mari Al'Maren destroy the Shadow king in the crypts beneath Iriaebor, after the Shadow King destroys the Zhent ruler Ravendas. The Zhents lose control of the City of Thousand Spires. (Heroes Lorebook, Crypt of the Shadowking, Date Lowder)

Iraebor [v892079@donker.si.hhs.nl] -- Ravendas has many people slaved to dig underneath Iraebor. No one knows why but it must be something important.(She's digging to find the NightStone) The Fellowship (Caledan Caldorien[MH F], Estah[FHa 'healer'], Ferret[MH T], Tyveris[MH P Oghma] Morhion[MH M], and the 'apprentice' Harper Mari (FH F)) comes together again and take actions against Ravendas's plans.

"The Crypt of the Shadowking"

"Elfsong"
The elemental gods have drawn followings in Faerun: Akadi, Grumbar, Istishia, Kossuth and Shaundakul. (F&A)

Cyric - now the major power of murder, strife, lies, intrigue, deception and illusion - retreats to his Shattered Castle on the Plane of Pandemonium (Prince of Lies, Ruins of Zhentil Keep). (Ruins of Zhentil Keep, F&A)

beneath Zhentil Keep. (Ruins of Zhentil Keep, F&A)

White dragons, giants, ogres etc. in attack instigated by Cyric destroy all of Zhentil Keep north of the Tesh. Only the foreign quarter still stands. (Ruins of Zhentil Keep, F&A)

The god Torm restores Gwydion to life as his own 20th level Paladin. His mission is to find and protect Oghma's follower, Rinda, who penned the Cyrinishad, took it before the (Prince of Lies, Ruins of Zhentil Keep, F&A)

Kelemvor and Gwydion attack Cyric in Bone Castle and ban him from the Realm of the Dead. Kelemvor becomes the new major power of the dead and Cyric loses this portfolio.

priests lose their spell powers (Prince of Lies, Ruins of Zhentil Keep, F&A)

During the insurrection in the City of Strife, Gwydion unwittingly frees Kezef, the Chaos Hound again. Godsbane reveals herself to Cyric as a traitor and Cyric breaks the sword, has hidden the soul of Kelemsvor Lyonsbane for 10 years in the City of Strife. (Prince of Lies, Ruins of Zhentil Keep, F&A)

The god Mask recaptures the Chaos Hound. (Prince of Lies, Ruins of Zhentil Keep, F&A, Faiths & Avatars)

On the plane of Pandemonium Cyric kills the goddess of Illusion Leira and takes over her portfolio. Kelemvor deposes Cyric as Lord of the Dead. (Prince of Lies, Ruins of Zhentil Keep, F&A, Faiths & Avatars)

Much of Zhentil Keep is destroyed because of the mad god Cyric. (North)

THE YEAR OF THE BANNER

The Zhentilar forces in Yulash has been cut back and Maalithir, ruler of Hillsfar proclaim the city under Hillsfarrian control.

Much of Zhentil Keep is destroyed because of the mad god Cyric. (North)

THE YEAR OF THE SHIELD

The Harpell family in Longsaddle completes construction of its magic road from Longsaddle to Nesme. (The North)

Orchorde of King Greniere marches on Citadel of Many Arrows, war with orc horde of King Oboul in citadel. Surprise winners are dwarf king Emerus Wacrown and his clan with help from troops from Silverymoon. Dwarves take over citadel and restore its historic name Citadel Felbarr (The North).

In Mirabar, an enterprising wizard named Shoundra manages to set herself up as Sceptrana (ruler) of the city.

Troltide turns deadly in Waterdeep as people begin polymorphing into trolls.

Two nights of emerald green snow in Nightal fall upon Silverymoon and upon areas within two days' ride of Silverymoon and Everlund. Snow disappears quickly but leads to fantastic plant growth and fruit production. (North)

Major earthquakes ravage Eltaria in Thay (Spellbound)

After strange events in the Rat Hills that send a cloud of smoke over Waterdeep, many Waterdhavians contract a mild plague (City of Splendors).

Khelben "Blackstaff" Anrunus reveals himself publicly as a Lord of Waterdeep, then resigns and presents his masked successor Danilo Thann. (City of S, Heroes Lorebook, North)

The Time of the Beast. Some wise men prophecy that the beasts who once ruled the land will soon return to reclaim it. (The North)

The Wood of Sharp Teeth: Nexus [Original] (Mike Masten, deadlock@hopi.dtcc.edu) -- 17 Hammer 9PR (17 Hammer 1367DR). THE STORM ARISES! During a private celebration hosted by Councilmember Ukea, she announced that her son, Tempest, Master of the Storm, has reached the Age of Majority. Within the Town of Nexus, the Age of Majority for Humans and Half-elves is eighteen. Shortly after his mother's announcement, Tempest declared the first six members of the Storm. They are as follows:

Tempest, Master of the Storm: Gold Half-elf Fighter/Mage/Thief;
Kalm, Calm Before the Storm: Drow Half-elf Fighter/Mage/Thief;
Rayne, Aquatic Half-elf, Elemental Mage of Water;
Fyre, High Half-elf, Elemental Mage of Fire;
Aerth, Wild Half-elf, Elemental Mage of Earth;
Wynde, Moon Half-elf, Elemental Mage of Air;
Thunder, Moon Half-elf, Fighter/Druid.

When Tempest was asked why he had chosen such a diverse band of adventurers, he simply smiled and said "If I am the master, must I not control that which I am proclaimed to be." 19 Hammer 9PR (19 Hammer 1367DR) [Mike Masten, deadlock@hopi.dtcc.edu] -- MERCENARIES HIRED! The Brotherhood of the Blade, a recently formed mercenary company, has been contracted by Brezaska Black soul the Dark Mage. The purpose of the company's employment has not been disclosed to anyone except the Brotherhood's leadership. However, the Council of Nexus has surmised that the mercenaries are en route to the Tower of Lost Souls, which is located on the western border of the Wood of Sharp Teeth. Of the few intelligence reports that have filtered into Nexus, the Brotherhood of the Blade has been confirmed to be comprised of the following:

Hobgoblins: 20; Humans: (Fighters: 40, Mages: 20, Clerics: 20, Thieves: 20); Orcs: 300, Drogos: 80; Drow Elves: 50

An anonymous, yet reliable, source has verified that the Council of Nexus is greatly concerned about the mission, composition, and size of the potentially dangerous enemy.

21 Hammer 9PR (21 Hammer 1367DR) [Mike Masten, deadlock@hopi.dtcc.edu] -- ADVENTURERS RETURN EMPTY HANDED! Warrant, an adventuring group hired twelve days ago by Drocca, Curator of Timeless Treasures, has returned without the magical long sword named Daybreaker, as well as four of its founding members. The High Half-elf female who leads the group, as well as going by the band's name, said that they were over-run by a large force of orcs returning to the abandoned Drow town. She also commented that the group will make another attempt to recover the stolen item after a proper period of rest and healing. When asked if Warrant would be given another chance, Drocca responded by saying he would extend the courtesy to the group.

"The Ogre's Pact" Revised Forgotten Realms complete to the end of this year.

THE YEAR OF THE BANNER

The Zhentilar forces in Yulash has been cut back and Maalithir, ruler of Hillsfar proclaim the city under Hillsfarrian control.

The Font of Knowledge (temple of Oghma) finishes construction in Waterdeep.

Zaranda (1331 to ?), Wife of Haedrad III, Queen of Tethyr (peoples choice as monarch).

Zhentarim-sponsored adventurers kill Ehrem, shaman leader of the Great Worm Uthgardt tribe, stealing much of his treasure. (North)

The Blue Bear Uthgardt tribe - led by the Annis Tanta Haga - conquers the fendreford fortress Hellgate Keep and Tanta Hagaras becomes new ruler of keep. (North)

Cycro leads a former purple Dragon named Gwydion into a fatal trap and has Gond convert Gwydion into a magic-immune, half mechanical inquisitor. Cycro's inquisition spreads from Zhentil Keep to the Citadel of the Raven, Yulash, Darkhalt and Tesh. (Ruins of Zhentil Keep, F&A)

On the plane of Pandemonium Cyric kills the goddess of Illusion Leira and takes over her portfolio. Kelemvor deposes Cycro as Lord of the Dead. (Prince of Lies, Faiths & Avatars)

Cycro unleashes Kezel, the Chaos Hound. The god Mask recaptures the Chaos Hound. (Prince of Lies, Ruins of Zhentil Keep, F&A, Faiths & Avatars)

The body of Lord Chaos is found dead atop Blackstaff Tower in Waterdeep. (He was killed in a ritual Mask performed there to recapture Kezel.) (Prince of Lies, Ruins of Zhentil Keep, F&A, Faiths & Avatars)

Cycro has the Cyrinishad completed. Both he and the god Mask read it, and it causes both to go mad. (Prince of Lies, Ruins of Zhentil Keep, F&A, Faiths & Avatars)

The God Ogma conspires with Mask, Fzoul Chembryl and others to start an insurrection against Cycro's church in Zhentil Keep. (Prince of Lies, Ruins of Zhentil Keep, F&A)

Ogma, Mask and Mystra conspire to start a second insurrection against Cycro in the City of Strife. Mask discloses the Cyrus' sword Godsbane is really his own avatar, and Godsbane has hidden the soul of Kelemevor Lyonsbane for 10 years in the City of Strife. (Prince of Lies, Ruins of Zhentil Keep, F&A)

During the insurrection in the City of Strife, Gwydion unwittingly frees Kezel, the Chaos Hound again. Godsbane reveals herself to Cycro as a traitor and Cycro breaks the sword, destroying Mask's avatar and reducing Mask to a demi-power. Cycro assumes Mask's portfolio as God of Intrigue. The Chaos Hound begins chasing the weakened Mask. Mask's priests lose their spell powers (Prince of Lies, Ruins of Zhentil Keep, F&A)

Kelemvor and Gwydion attack Cycro in Bone Castle and ban him from the Realm of the Dead. Kelemvor becomes the new major power of the dead and Cycro loses this portfolio. (Prince of Lies, Ruins of Zhentil Keep, F&A)

The god Torm restores Gwydion to life as his own 20th level Paladin. His mission is to find and protect Ogma's follower, Rinda, who penned the Cyrinishad, took it before the destruction of Zhentil Keep and is hiding it (Prince of Lies, Heroes Lorebook)

White dragons, giants, ogres etc. in attack instigated by Cycro destroy all of Zhentil Keep north of the Tesh. Only the foreign quarter still stands. (Ruins of Zhentil Keep, F&A)

Bane's son - yacchu Xivim - rises as a demipower and then as a lesser power. Fzoul Chembryl founds Xivim's new church and leads it as High Tyrannar from an underground temple beneath Zhentil Keep. (Ruins of Zhentil Keep, F&A)

Cycro - now the major power of murder, strife, lies, intrigue, deception and illusion - retreats to his Shattered Castle on the Plane of Pandemonium (Prince of Lies, Ruins of Zhentil Keep, F&A)

The elemental gods have drawn followings in Faerun: Akadi, Grumbar, Istishia, Kossuth and Shaundakul. (F&A)
HALFLINGS REPORTED MISSING! It appears that several halflings may be missing from the village near Blackrock alley (between the High Road and Dragon's Way in South district). Rumors vary as to the exact number, but they seem to include a priestess of the village, as well some children. It is speculated that the priestess went in search of the children, but no one will comment.

WATERDEEP: [Jim Rothwell, rothwell@strauss.udel.edu] – Nightal 12. GYPSIES NOW PERFORMING. There are rumors that the gypsy band that has been performing in the Market, and at various other places in the city may be renting space in one of the villas near the Standing Statue. They are currently staying at the Dripping Dagger, and are available for shows.

GRIAN RIOS CONTINUING! The grain riots continue, and as in the previous year, we have reports of land seizures and the growth of tenant farmers, as well as the few independent owners who seem to have been the cause of rising grain prices (and bread prices, beer prices, etc.) The guard has been called in to diffuse a few situations, as have some teams from the Order. The riots are still mainly concentrated in Dock and South wards, though some incidents have happened in Trades and Castle wards.

THE WOOD OF SHARP TEETH: Nexus (Original) [Michael A. Masten, deadlock@apache.dtcc.edu] – 2 Hammer. BOUNTY OFFERED! The Pure, a racial hate group comprised strictly of humans, has offered a bounty of 5,000 gp and two-tenths share of any treasure found to any human or band of humans who can produce any tangible evidence proving or disproving that Drocca, Curator of the Timeless Treasures, is actually a dragon in human form.

Tanta Hagara sends raiding parties out of Hellgate Keep. Lady Alustriel and Mistmaster in the Citadel of the Mists attack the keep with heavy magic. Two Harpers on a suicide mission carry a piece of the Artifact "The Gatekeeper's Crystal" into the keep. The Mistmaster then uses the artefact to destroy the keep and its denizens. Turlong and his treants herd trees from High Forest to the ruins of the keep and to Hellgate Pass, blocking the pass and keeping Hellgate Keep from being used again. (The North)

Nexus (Original) [Michael A. Masten, deadlock@apache.dtcc.edu] – 2 Hammer. BOUNTY OFFERED! The Pure, a racial hate group comprised strictly of humans, has offered a bounty of 5,000 gp and two-tenths share of any treasure found to any human or band of humans who can produce any tangible evidence proving or disproving that Drocca, Curator of the Timeless Treasures, is actually a dragon in human form.

When Drocca was questioned if he was such a creature, he smiled and replied by saying, "I am as I stand before ye. One whom has dedicated one's life to the preserving the histories of past and present cultures alive by relating their days of yore with words, pictures, and a few magical spells. Polymorphing myself into a creature involved in the tale is not uncommon for me since it aids in educating, as well as entertaining, the young of age and the young of heart. A dragon? Perhaps for the next festival."

In a show of support, many of the citizenry of Nexus stood in front of the Council Building and recited the first paragraph of The Oath of Nexus: "This community was built upon the blood, sweat, and tears of those who have gathered here with their families and friends, hopes and dreams, fears and doubts. This community will hereby grow and prosper due to its willingness to accept others regardless of cultural, economic, or social diversity."

In a further display of support, the Council of Nexus has issued a bounty of 500 gp per person upon the successful prosecution of any being accepting the bounty offered by the Pure, as well as increasing patrols of the surrounding territory.

7 Hammer. MERCHANT CARAVAN AMBUSHED. A merchant caravan returning from the High Elven town of Hightree was ambushed by an orc hunting party numbering between 30 and 40 members. According to a surviving passenger, the force of 24 guards that accompanied the caravan were able to inflict considerable damage against the orcs until a second sizable force of orc warriors arrived. The orcs were able to steal a large portion of the shipment, kidnap two woman and one male guard, and a magical sword, summoned Daybreaker, to be displayed at Timeless Treasures in the town of Nexus.

9 Hammer. ADVENTURES HIRED. Drocca, Curator of Timeless Treasures, has hired a band of seven adventurers calling themselves Warrant to retrieve a magical sword named Daybreaker from a tribe of Orcs residing in an abandoned Drow Elf town. The sword was stolen in an ambush two days ago by this tribe of Orcs and Drocca hopes that they are not smart enough or by accident discover the magical properties of the blade.

15 Hammer. THE COMING STORM. Within the next two days, The Storm, a group of adventurers that was once led by the founder of the town of Nexus, will be reformed by Tempest, Master of the Storm, Son of the Founder and Councilmember Ukeas. At the time of this writing, Tempest said the purpose of the group was to gain experience through adventuring so that they could weather the upcoming storm that would sweep violently across the known lands of the realm.

"Prince of Lies"

1369 THE YEAR OF THE GAUNTLET
Six adventurers set their minds upon the Grand reunitifion of the old elven kingdom that is home to the d aesmen. Their plan is first to set up a base of operation, with a town formed around it. Next is to help Randal Morn in anyway possible, such that he will be indebted to them. Only three of the original 6 remains, but the survivors find new people willing to help them in their goal. The goals also means eliminating the remaining Zhentii forces in the area and Zhentii Keep itself. The three remaining founders are now with titles; the half-elf King Lastat , the dwarf Archduke Bierock of the Tethyamar and the surrounding mountains and the elf Baron Lathane of Teshwave.

Almost all humanoids inhabiting the western lowlands of Tethyr are driven out or killed.

Queen Zaranda and King Haedrak III of Tethyr have triplets; Sybille, Coram, and Cyriana. The three remainders are now with titles; the half-elf King Lastat , the dwarf Archduke Bierock of the Tethyamar and the surrounding mountains and the elf Baron Lathane of Teshwave.

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The northern nation of dwarves and men with the new name Luruar is formed, comprised of Citadel Adbar, Citadel Felbarr, Deadsnows, Everlund, Jalanthar, Mithral Hall, Quaervarr, Silvermoon and Sundabar. Lady Alustriel steps down as ruler of Silvermoon after being elected leader of the new nation of elves and men. Taern "Thunderspell" Hornblade is the new ruler and High Mage of Silvermoon (The North, Gencon)

1380 THE YEAR OF THE TANKARD
Waterdeep's Font of Knowledge (Oghma temple) and the New Olann Bards College gain popularity (The North)

Trents and other forest creatures unite in the High Forest (The North)

Company of the Jaded Heart disappears in the ruins of Hellgate Keep. (The North - official adventure announced by TSR for 1997).

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